



THE NUMBER SYSTEM CONSISTS OF A TWO DIGIT NUMBER THAT IS COMPRISED OF TWO MUTUALLY EXCLUSIVE SINGLE DIGIT NUMBERS THAT HAVE SEPARATE MEANINGS.

EX: **16** BLAST

THE 1ST NUMBER DETAILS THE SERIES OF PLAY THAT IS CALLED.

SERIES ARE DEFINED AS...

- ANY NUMBER THAT STARTS WITH A "1" IS A OPEN SIDE RUN
ex: TRIO RT 16 BLAST
- ANY NUMBER THAT STARTS WITH A "9" IS A CLOSED SIDE RUN
ex: DEUCE LT 93
- ANY NUMBER THAT STARTS WITH AN "8" IS AN INSERT PLAY
ex: RT STRONG 87 PUNCH
- ANY NUMBER THAT STARTS WITH A "5", "6" OR A "7" IS A PASS PROTECTION
ex: 8 DUO RT 50 SMASH

THE 2ND NUMBER DETAILS THE STYLE OF PLAY THAT IS CALLED.

STYLES ARE DEFINED AS...

- 0/1 : (EXTRA SERIES)
ex:
- 2/3 : TIGHT ZONE
ex: TRIO RT 13
- 4/5 : MIDDLE ZONE
ex: RT STRONG 14 CRUNCH
- 6/7 : GAP SCHEME
ex: LT LITE 87 TOPPER
- 8/9 : OUTSIDE RUN
ex: TREY RT 28 LEAD

THE WORDS AFTER THE PLAY NUMBER DEFINE MORE OF THE BLOCKING SCHEME AND/OR GIVE AN ADDED ELEMENT TO THE PLAY (16 BLAST).

**THE NUMBER SIGNAL SYSTEM WORKS FROM THE TOP OF THE BODY
DOWNWARDS**

0 – TOP OF THE HEAD

1 – NOSE (ONE NOSE)

2 – EAR (TWO EARS)

3 – CHIN (THREE CHINS)

4 – SHOULDER (MAKE A FOUR)

5 – CHEST

6 – STOMACH (SIX PACK)

7 – HIP

8 – BELOW THE BELT

9 – KNEE

****** TO MAKE A TWO-DIGIT NUMBER, TWO SEPARATE NUMBER SIGNALS
WILL BE GIVEN.***