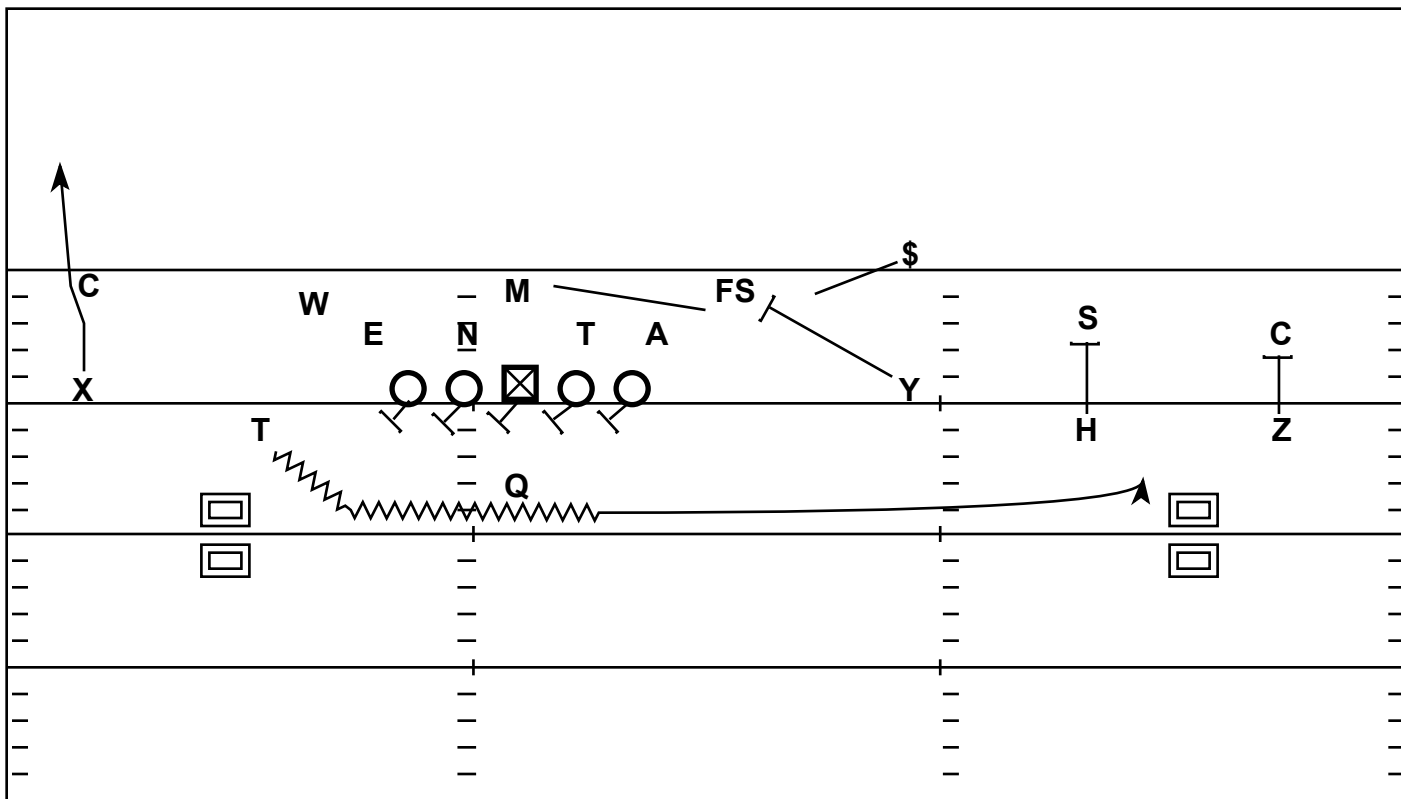


# FAU Empty: Swing

Quarter	Time	D & D	YD Line	Hash	Score
3rd	6:30	-	4	LM	34 - 3



Strategy: Use Empty w/ an Orbit Motion to try and get the swing leverage to get to the pylon before they switch off responsibilities.

QB Progression/Read: Catch The Snap - Throw the Swing

X - Distraction Fade

H - Block MDM, Sam Linebacker

Y - Crack 1st Backer in the Box

Z - Block Corner

T - Orbit Motion to Swing

LT - Full Slide Away

LG - Full Slide Away

C - Full Slide Away

RG - Full Slide Away

RT - Full Slide Away