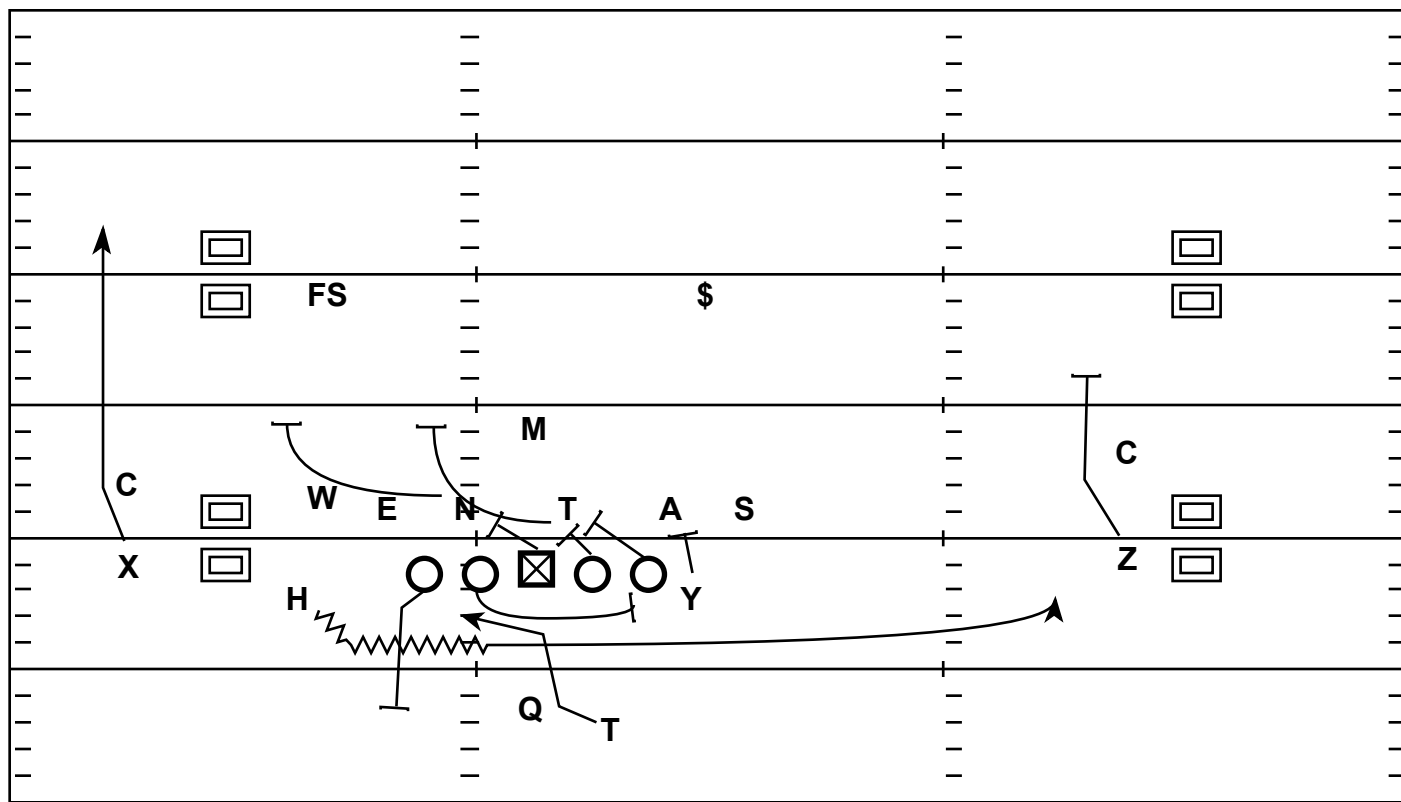


# UCF 2x2 Wing: Fake Power RB Screen

Quarter	Time	D & D	YD Line	Hash	Score
2nd	12:40	2 - 8	31	L	7 - 10



Strategy: Fake a base run game (Power) before throwing it back to the RB going the Opposite way. Great when Backers flow with Puller on Power.

QB Progression/Read: Fake Power, Slight look at Swing, before throwing back to the RB.

X - Run-Off Corner

H - Jet Motion, Fake Sweep to Distraction Swing

Y - Down Block Anchor

Z - Run-Off to Block Corner

T - Fake the Mesh on Power, Hide under Down Blocks, follow the Screen Linemen

LT - Man Lock on Will Linebacker

LG - Distraction Pull, Fit MDM

C - Back Block Nose for two count, Release to Alley

RG - Down Block Tackle for two count, Release to Mike

RT - Down Block Tackle