

The Michigan Wolverines Playbook



TOUCHDOWN
ANALYSIS

Part 1: The Run Game



Play 1: 2X2 Jet Motion Inside Zone



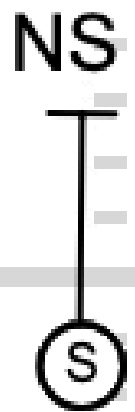
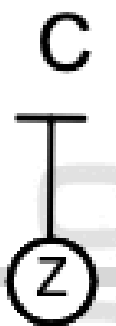
TOUCHDOWN

ANALYSIS

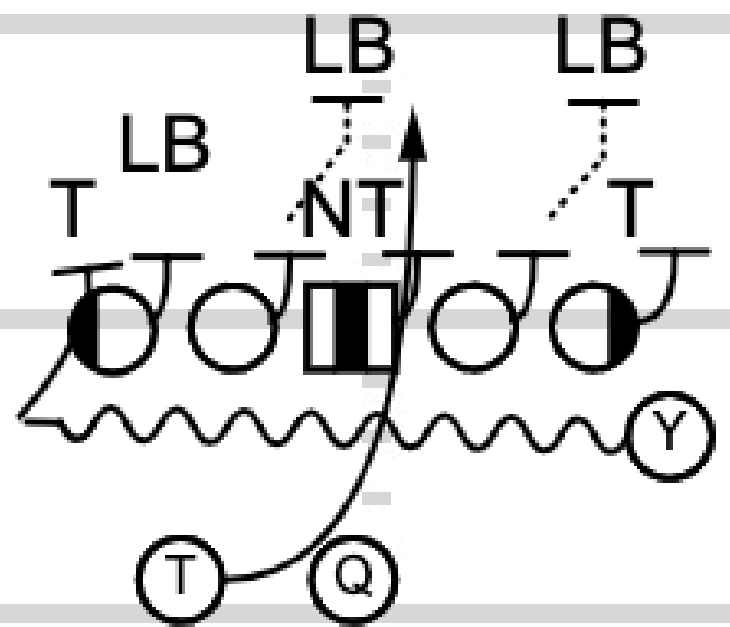
Play 2: Y Motion Inside Zone Weak



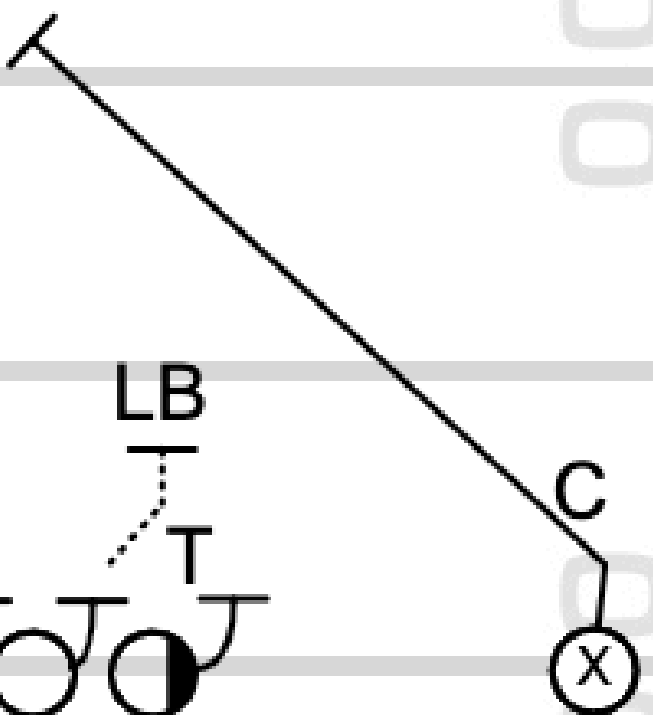
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ANALYSIS



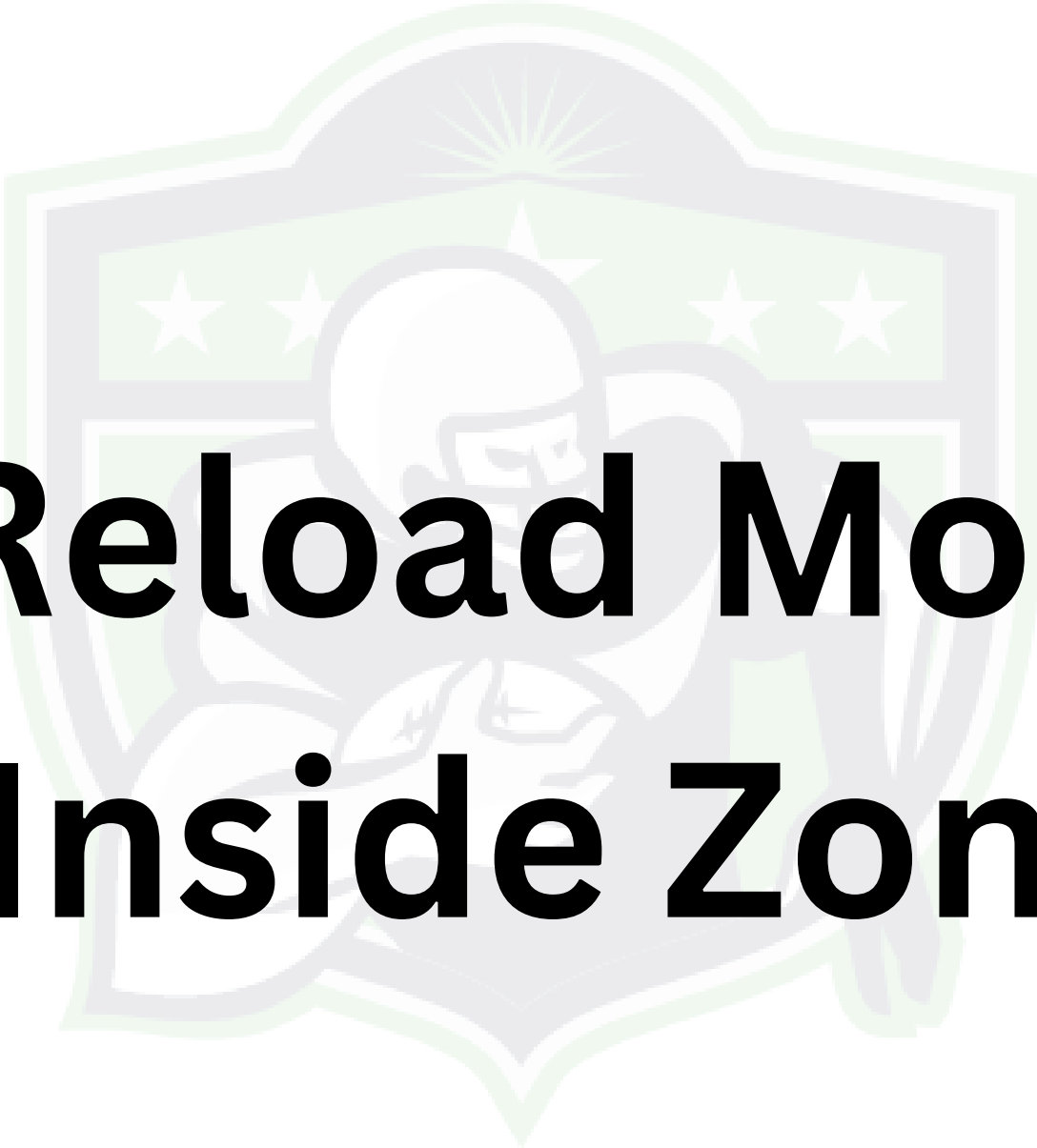
SS



FS

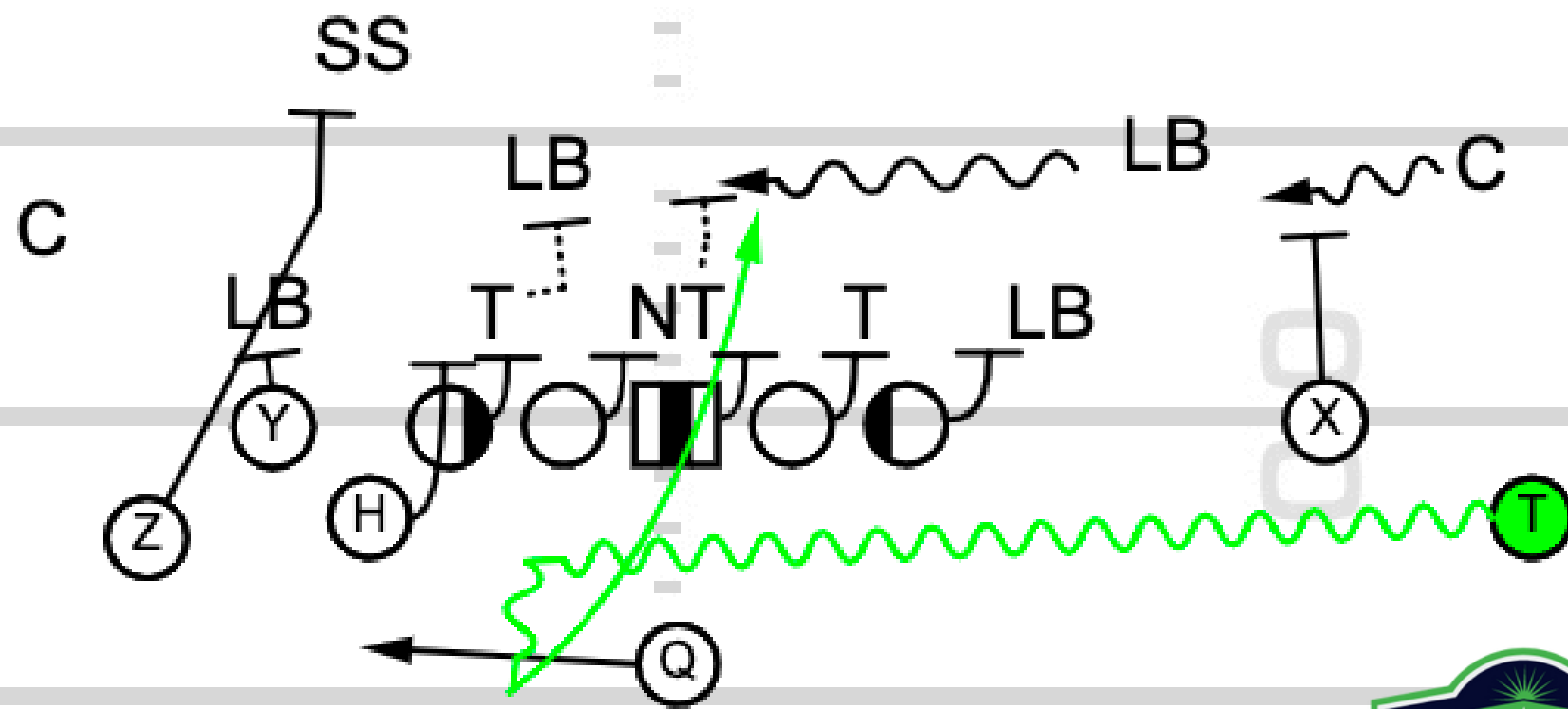


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**Play 3: RB Reload Motion to Gun
Bunch Inside Zone Weak**

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Play 4: Z Escort Split Zone



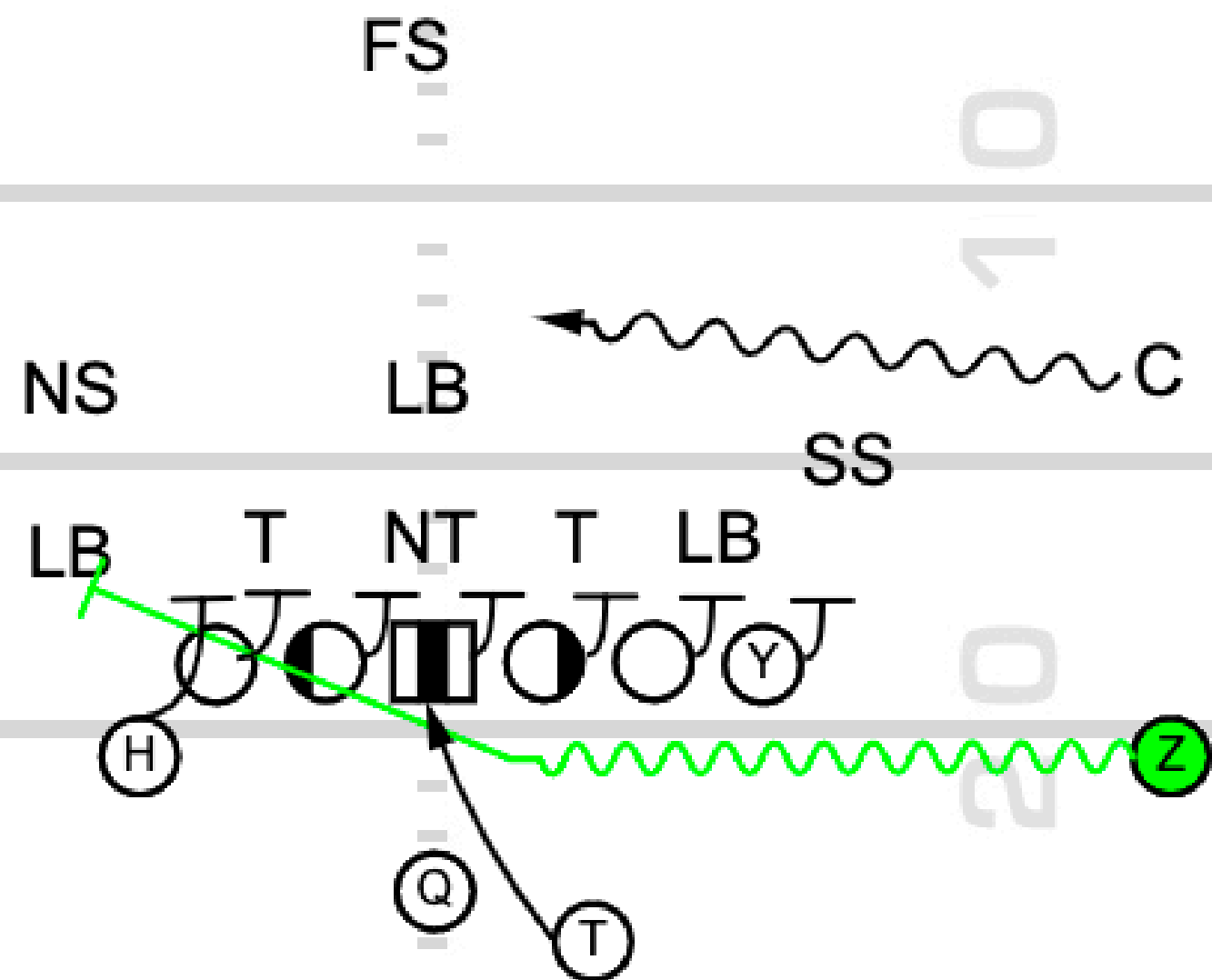
TOUCHDOWN
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TOUCHDOWN
ANALYSIS

10

20



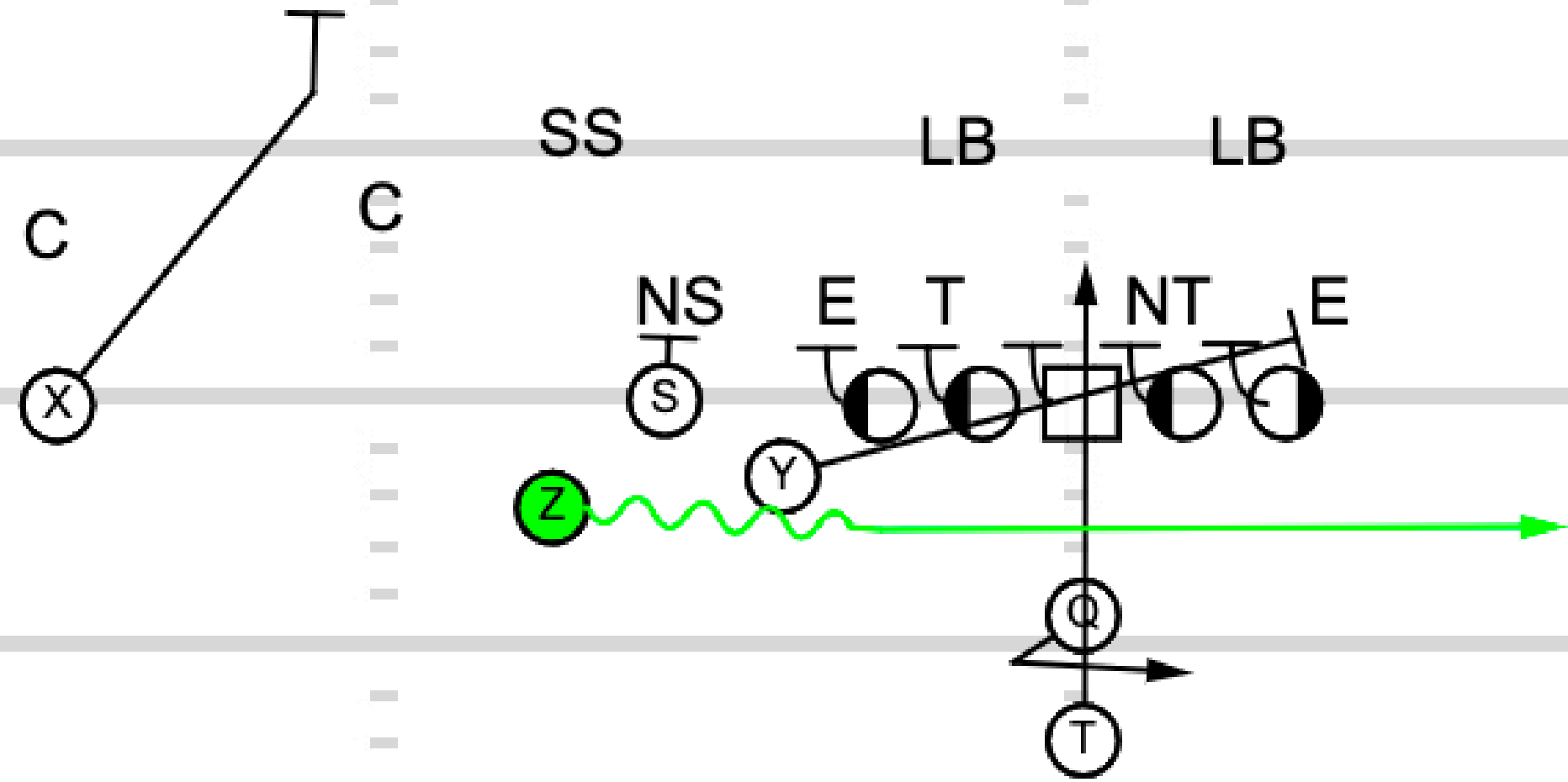
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Play 5: Pistol Trips Wing Z Jet Split Zone



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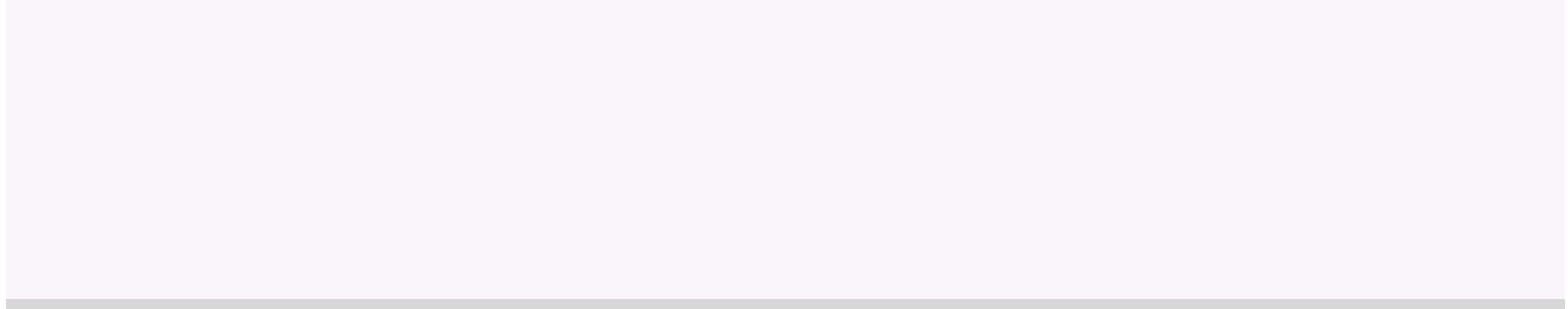
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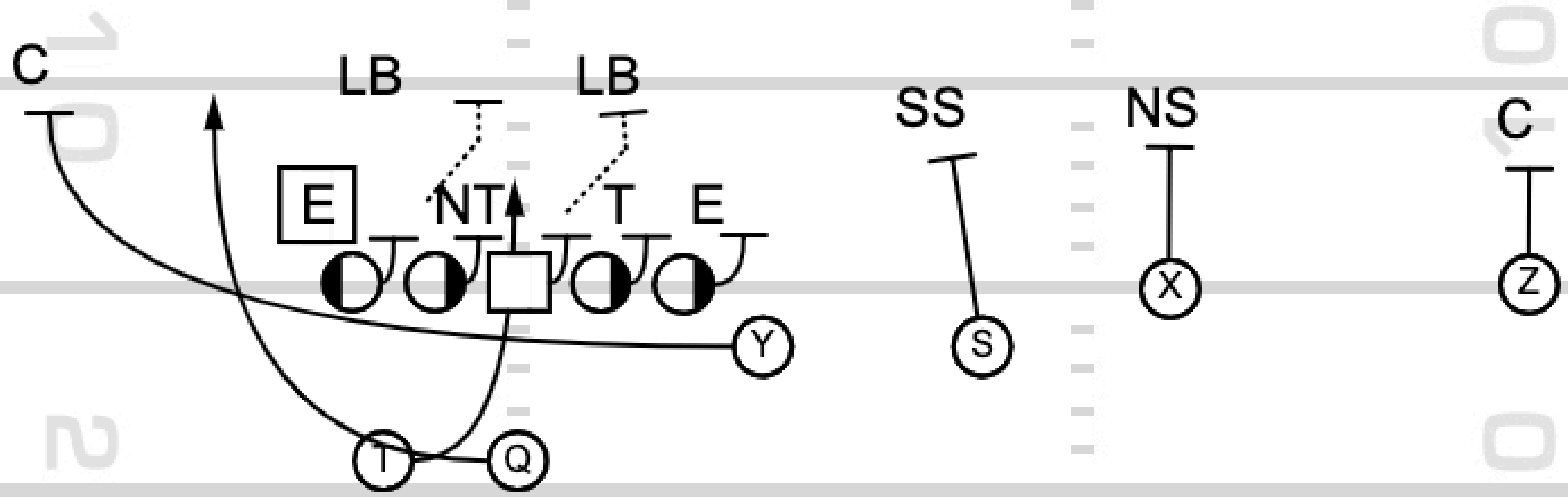
Play 6: Quads Over H-Back Zone

Read Swipe

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FS

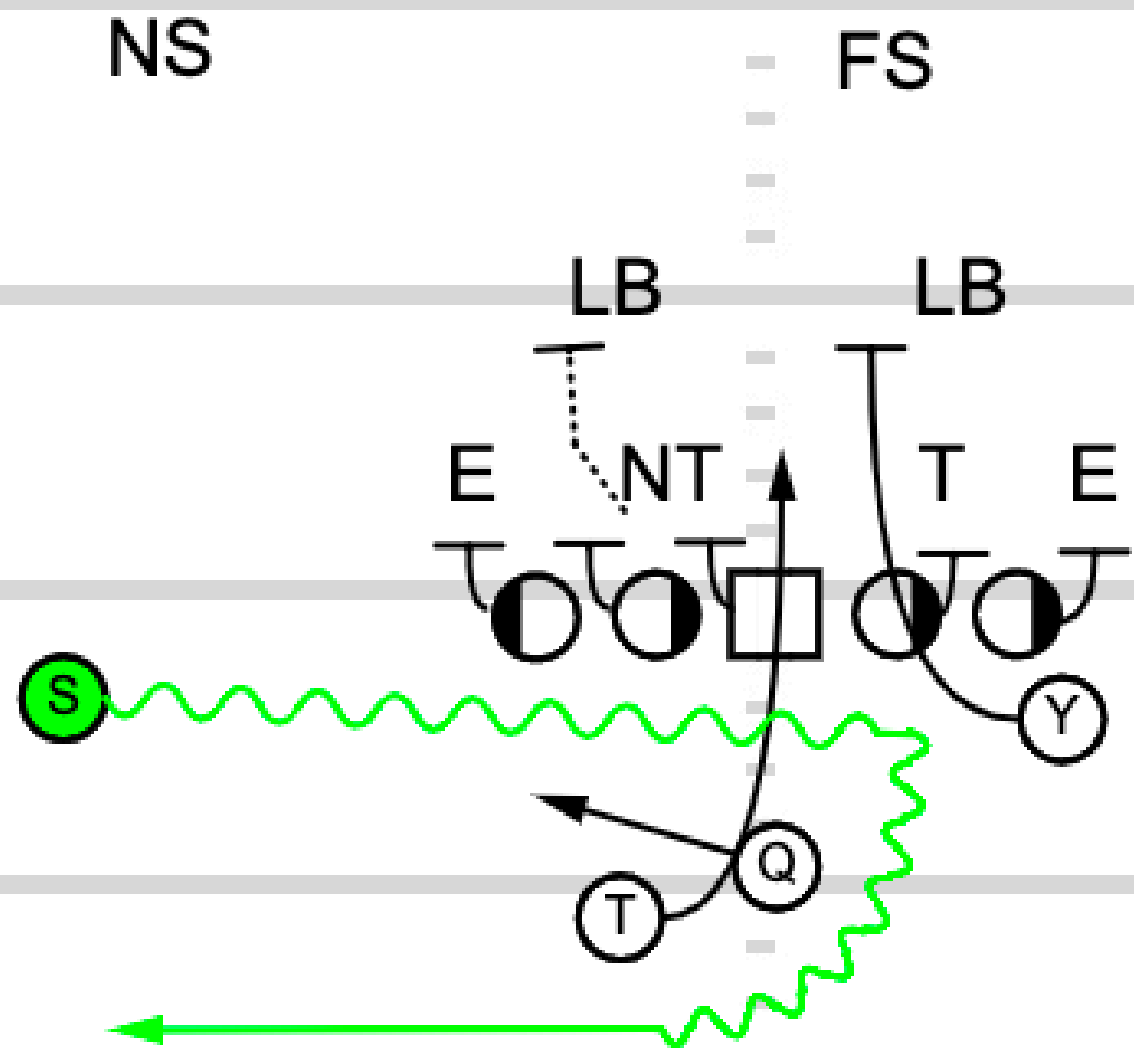
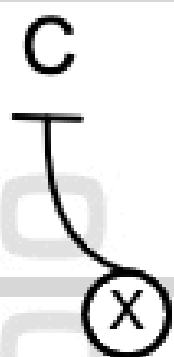


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Play 7: Trey Over Y Off Slot Return ISO



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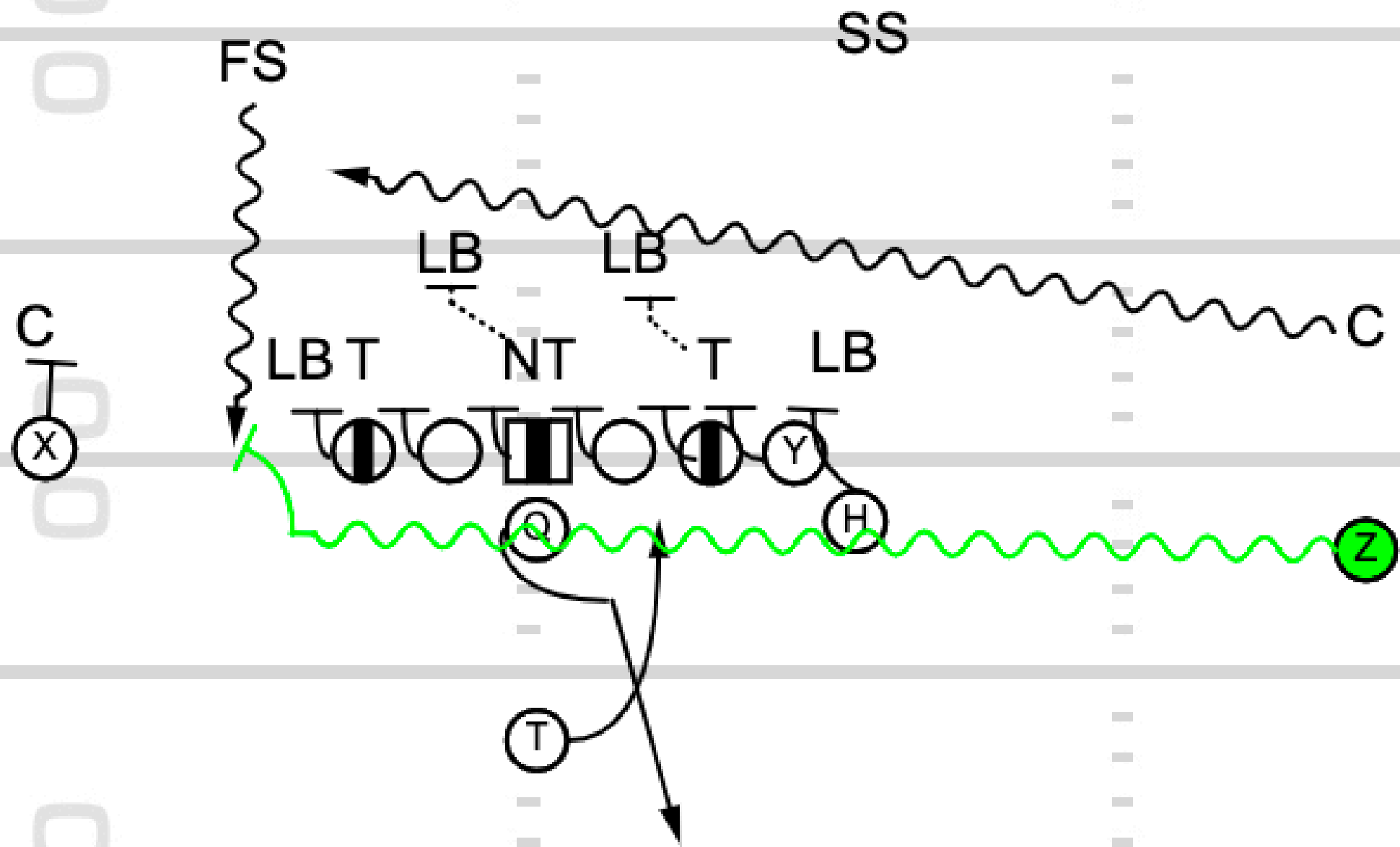


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Play 8: Z Motion to Wing Slot Duo



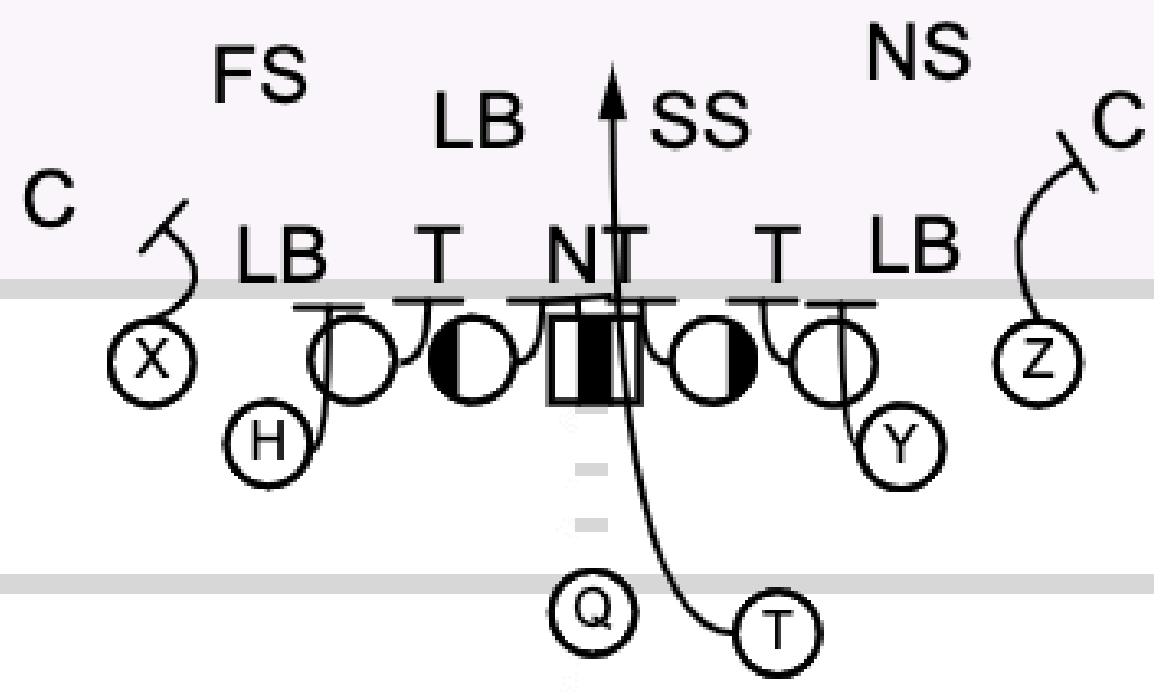
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Play 9: DBL Slot Compressed Wedge

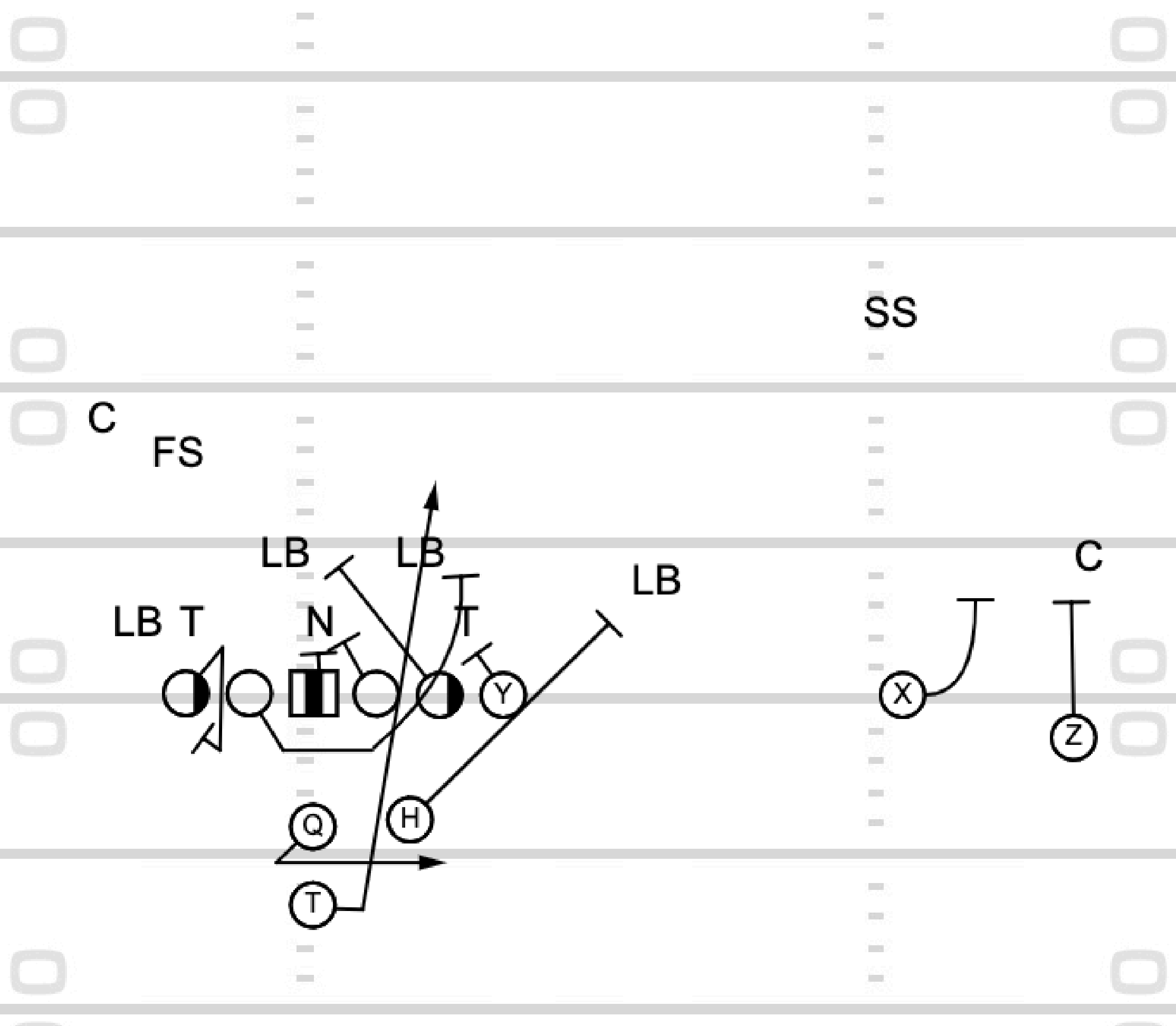
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Play 10: Pistol Near Twins Over Power

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Play 11: Power Wide

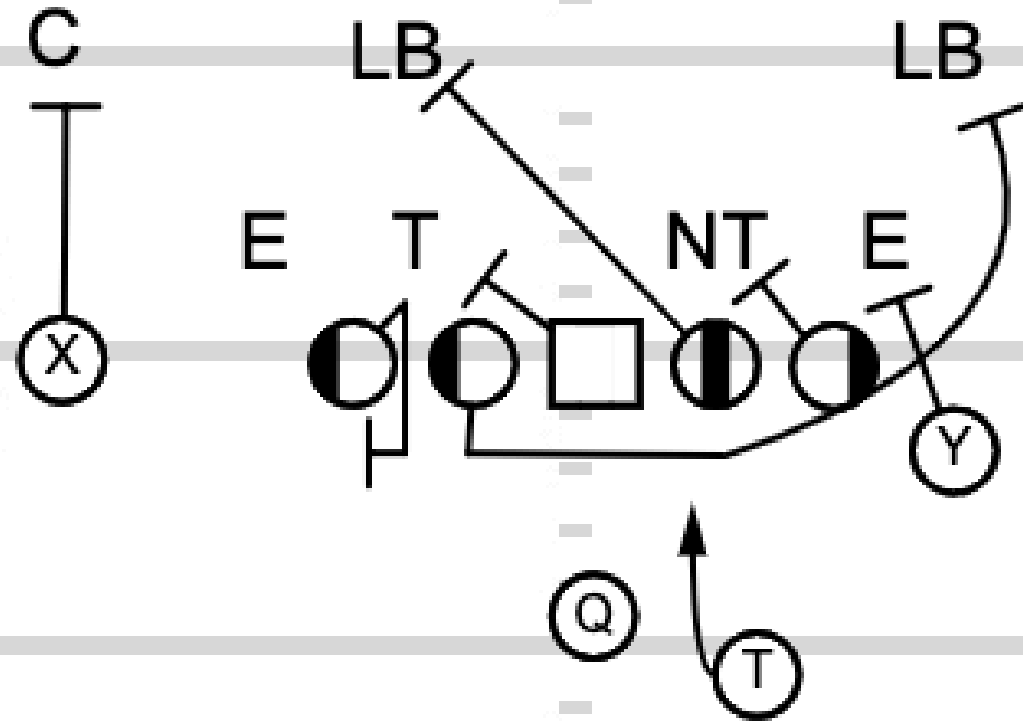


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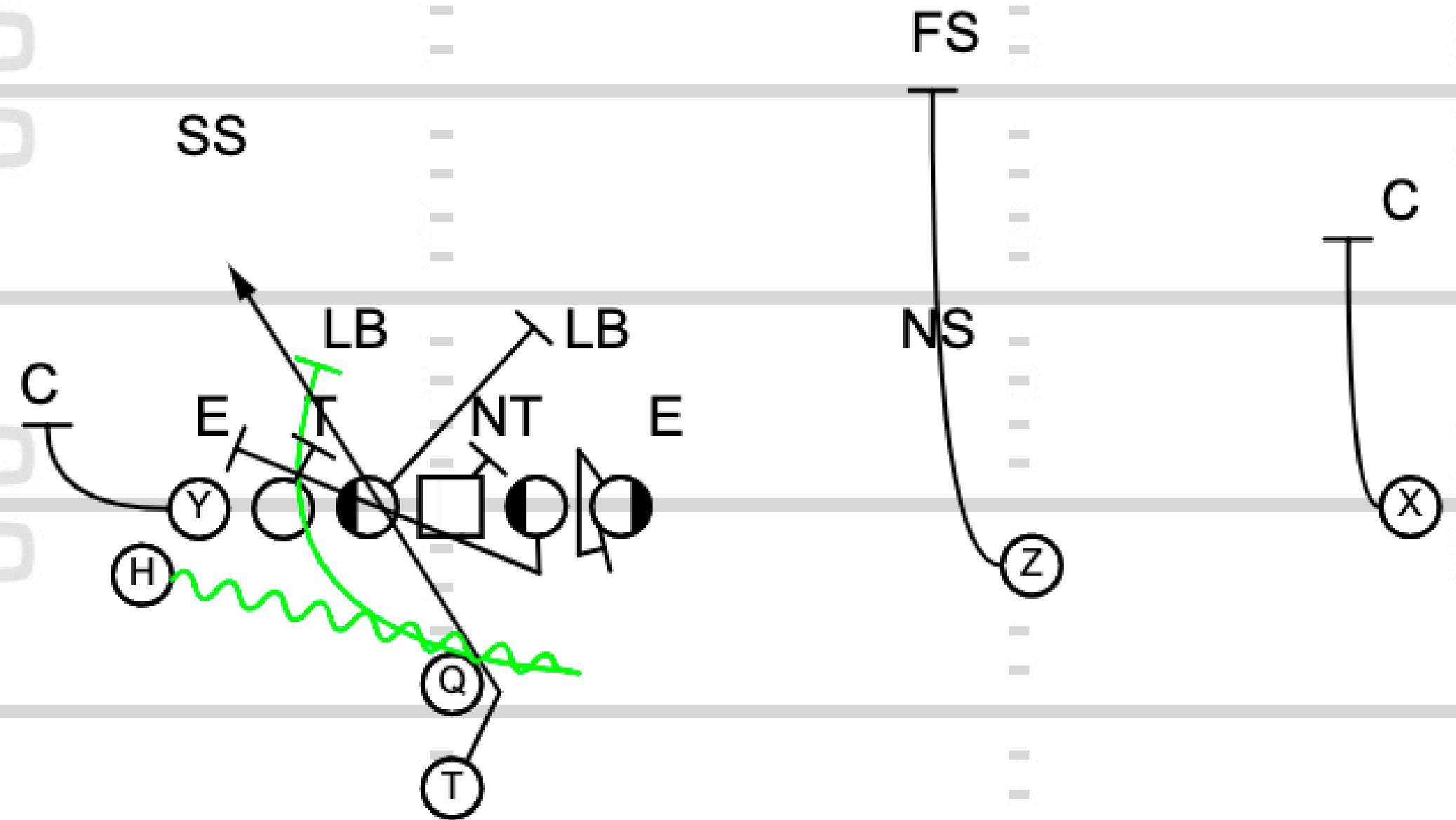


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Play 12: 2x2 Wing Twin H-Back Counter GH

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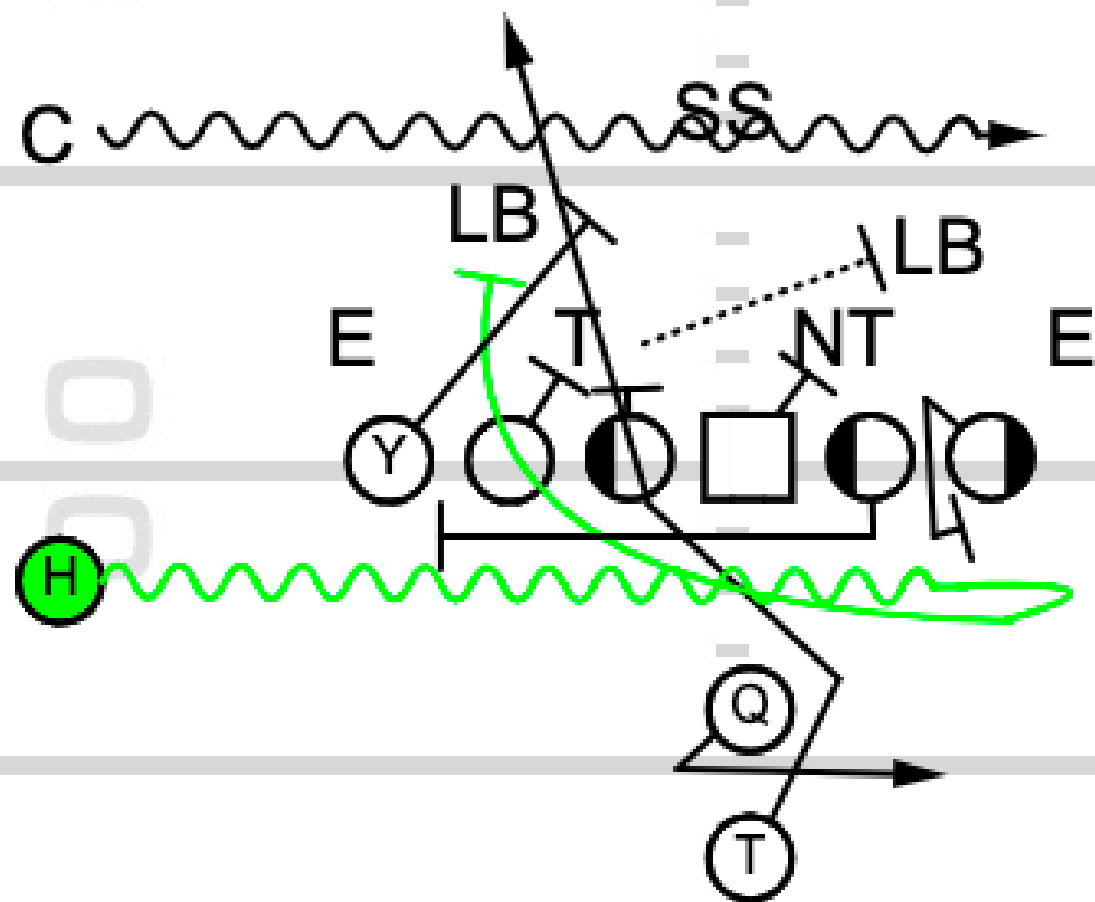
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Play 13: DBL H Escort Return Counter GH

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FS



NS

Z

C
X

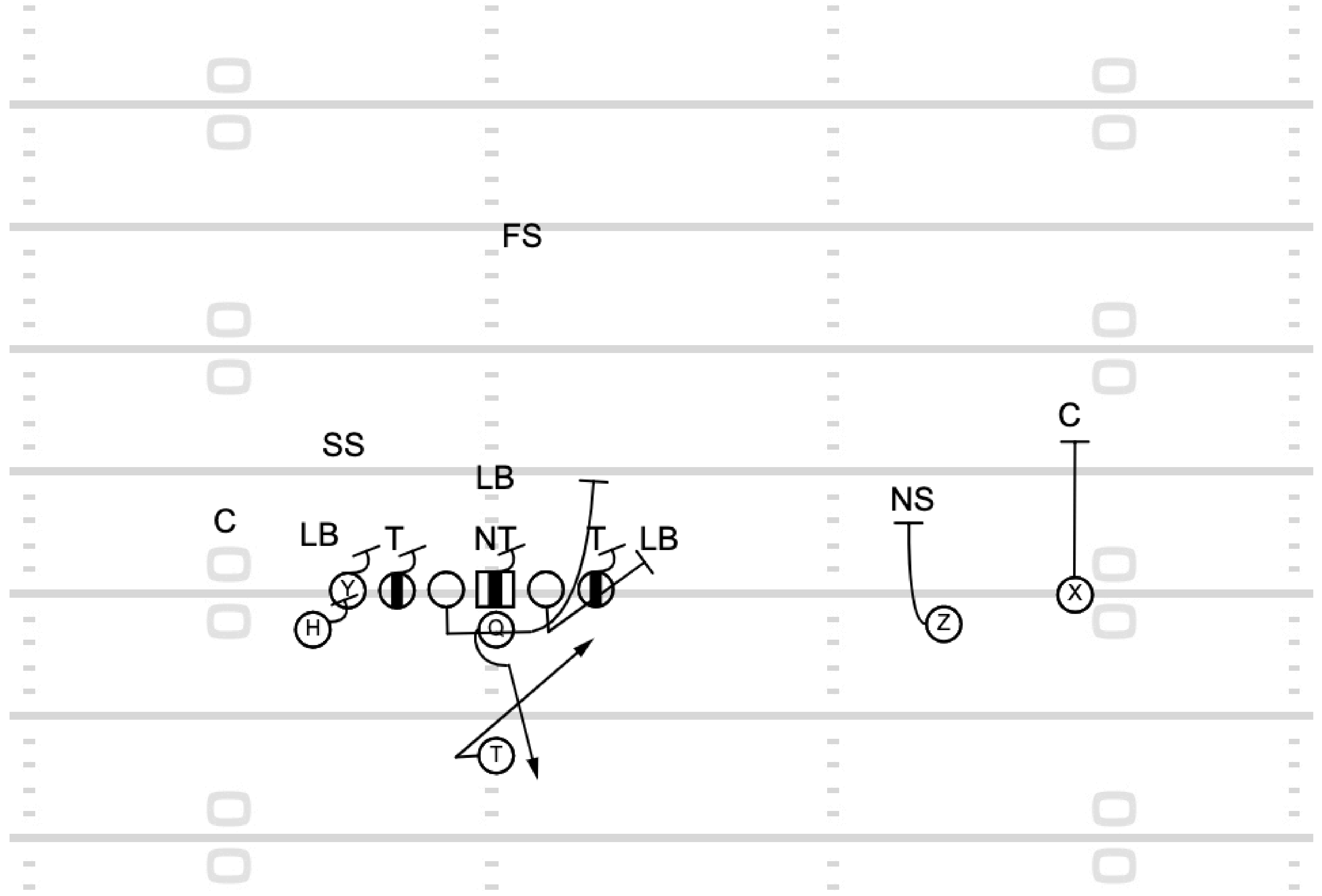


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Play 14: Wing Twin Pin and Pull GG Weak



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FS

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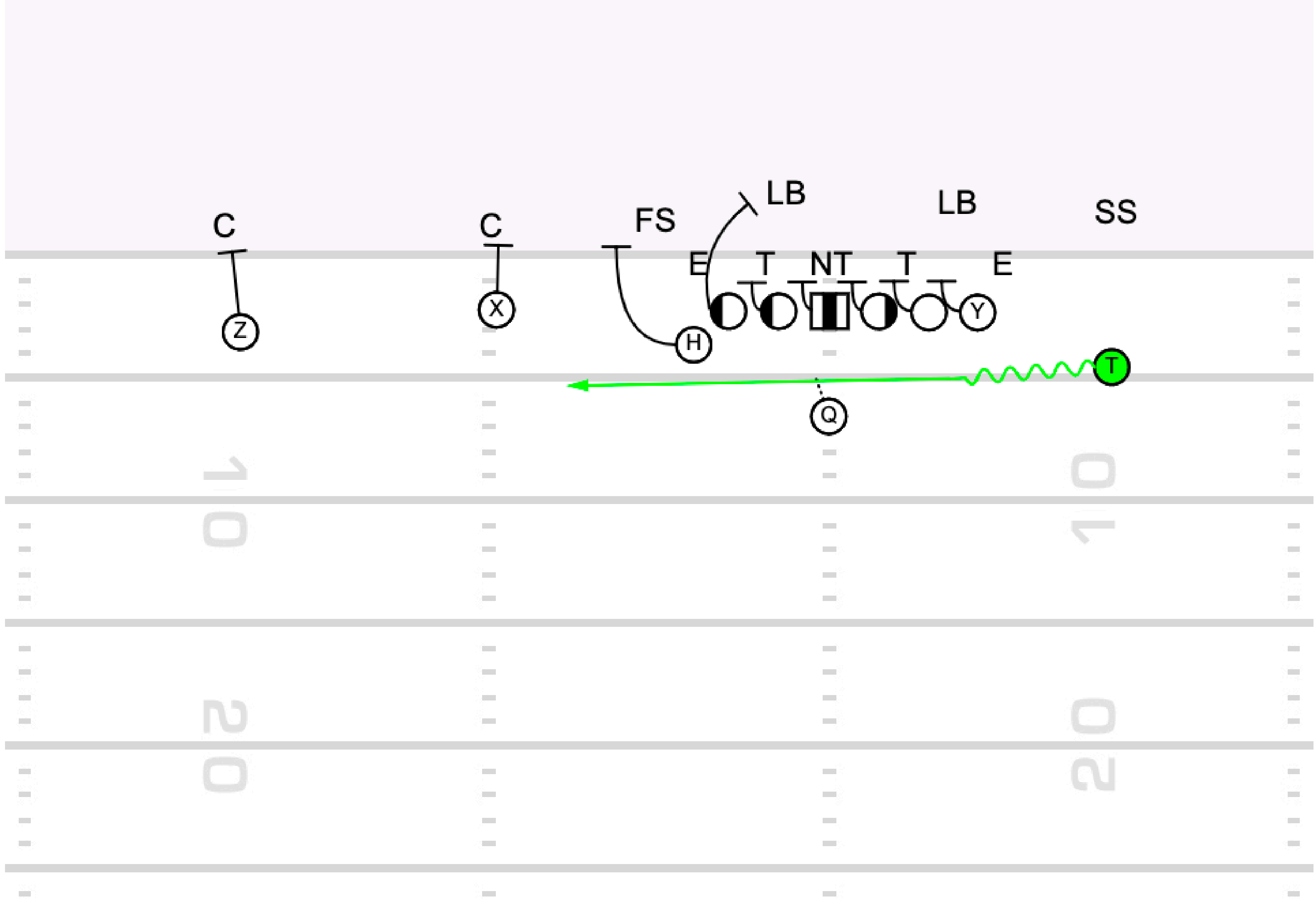
C

X



Play 15: Empty Trey H-Back Jet Sweep Weak

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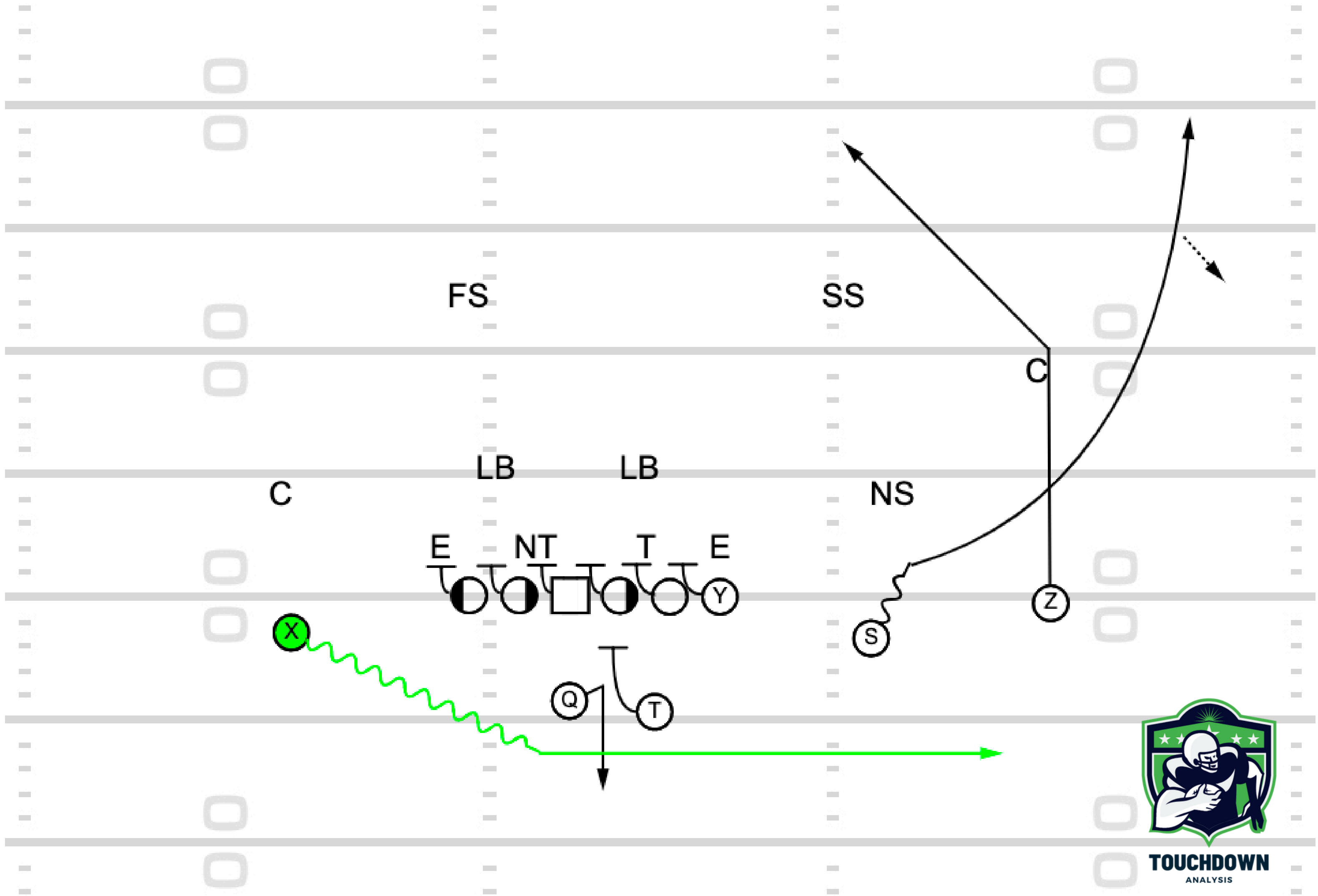
Part 2: The Pass Game





**Play 1: 2X2 Over X Orbit Motion PA
Fake Bubble Verts Switch**

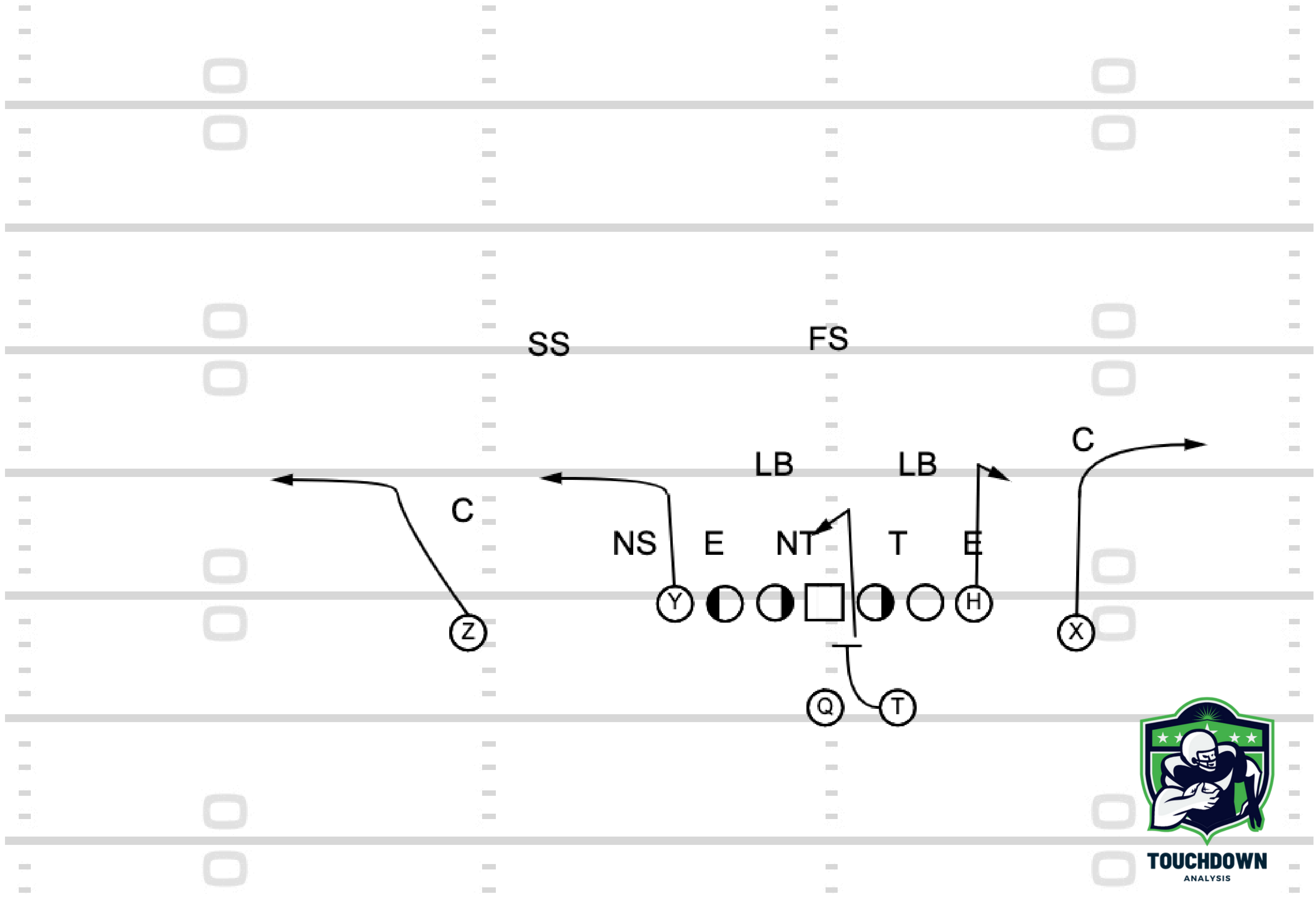
TOUCHDOWN
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Play 2: 2x2 Balanced Compressed Quick Outs

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ANALYSIS

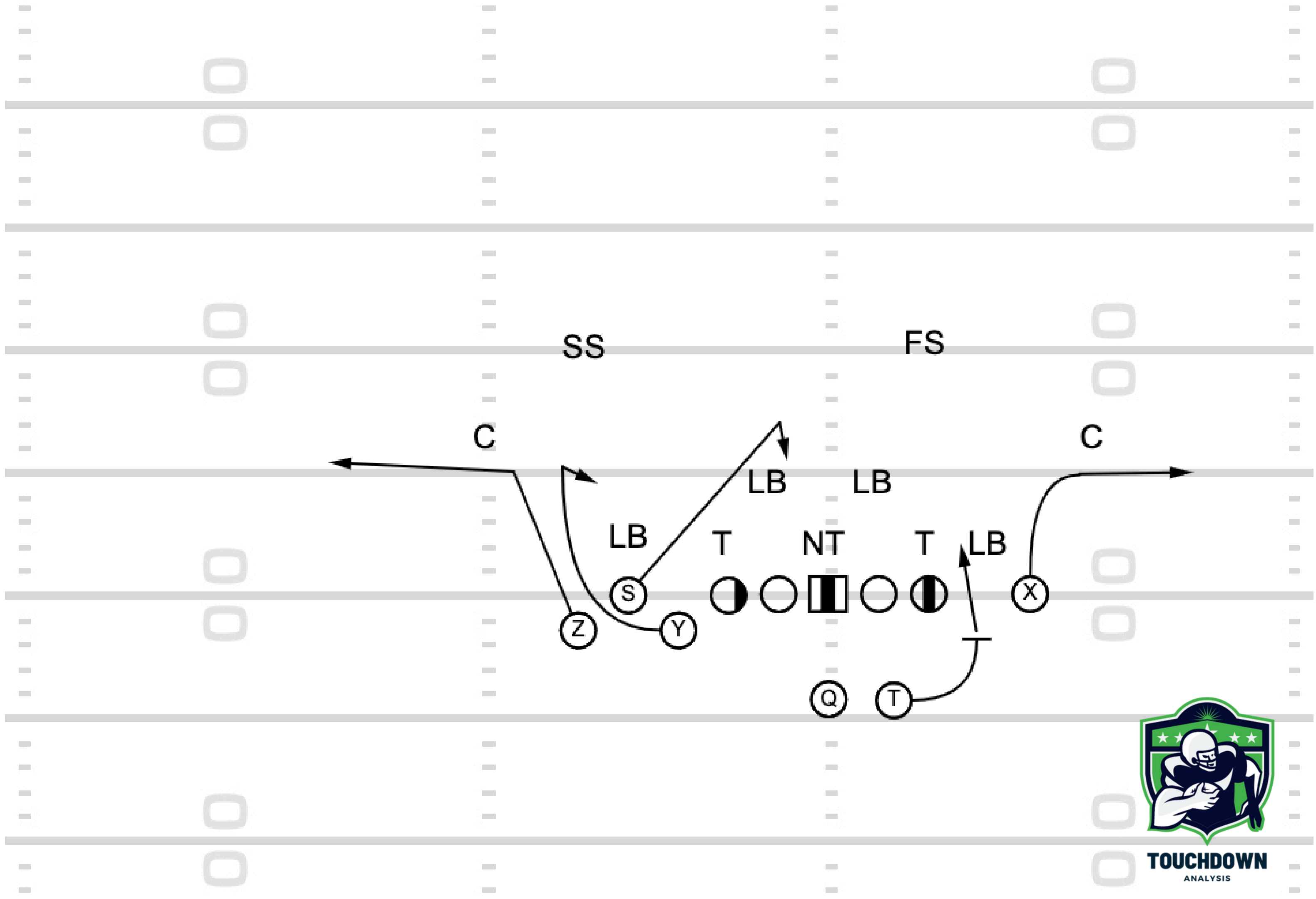


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Play 3: Gun Bunch Compressed Spacing

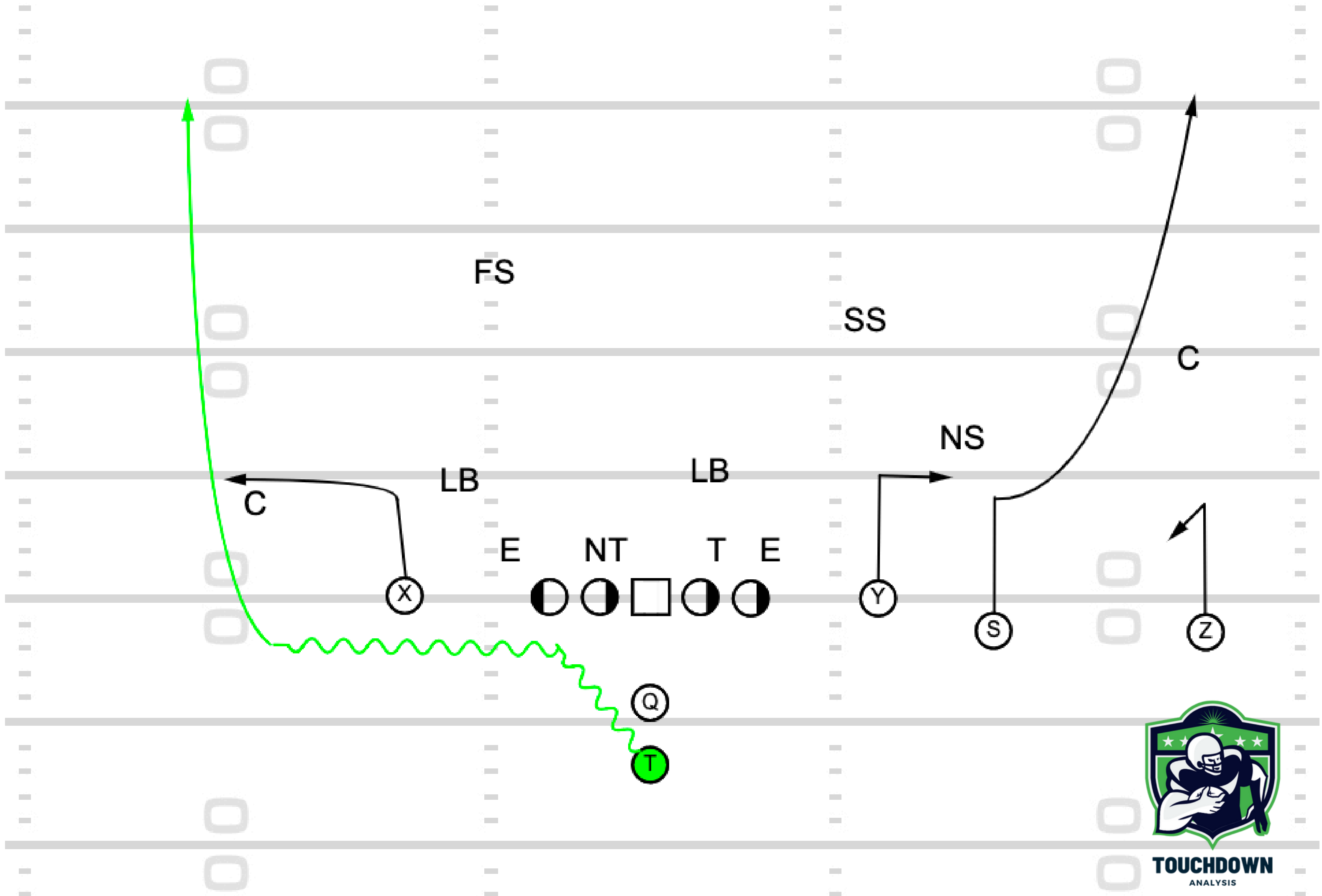
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Play 4: Empty Shock / Fade Out



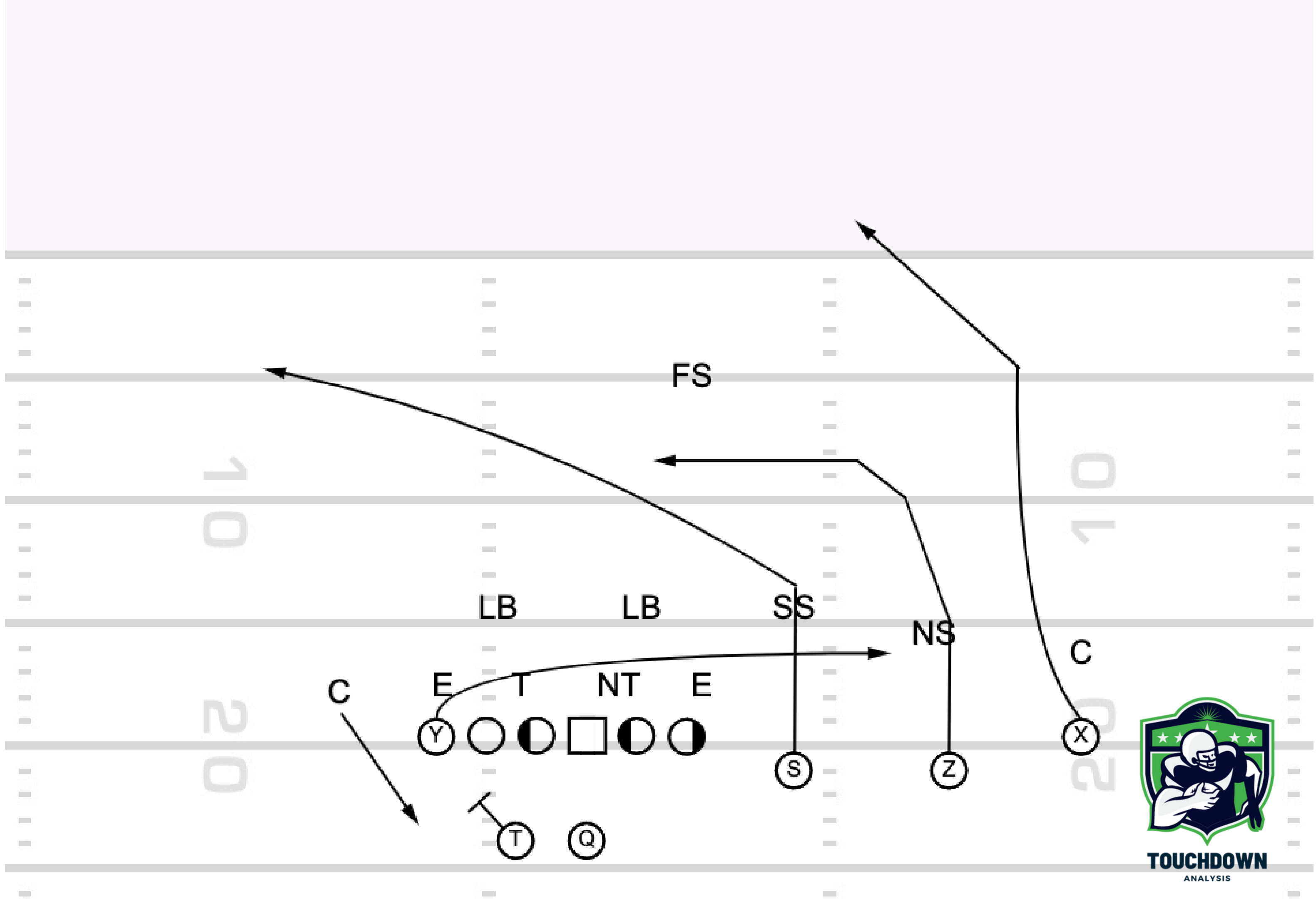


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Play 5: Slot Cross Y Under



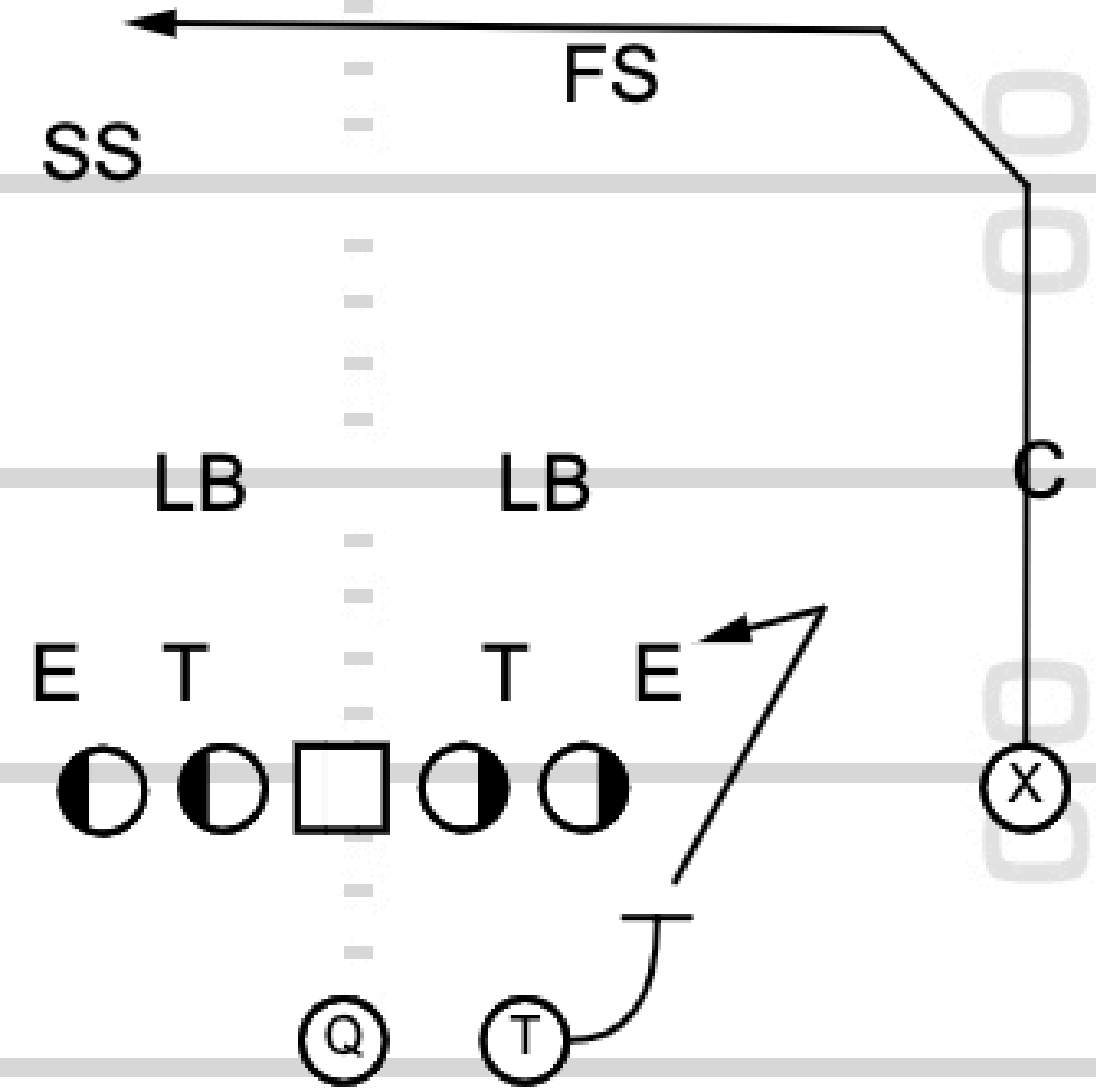
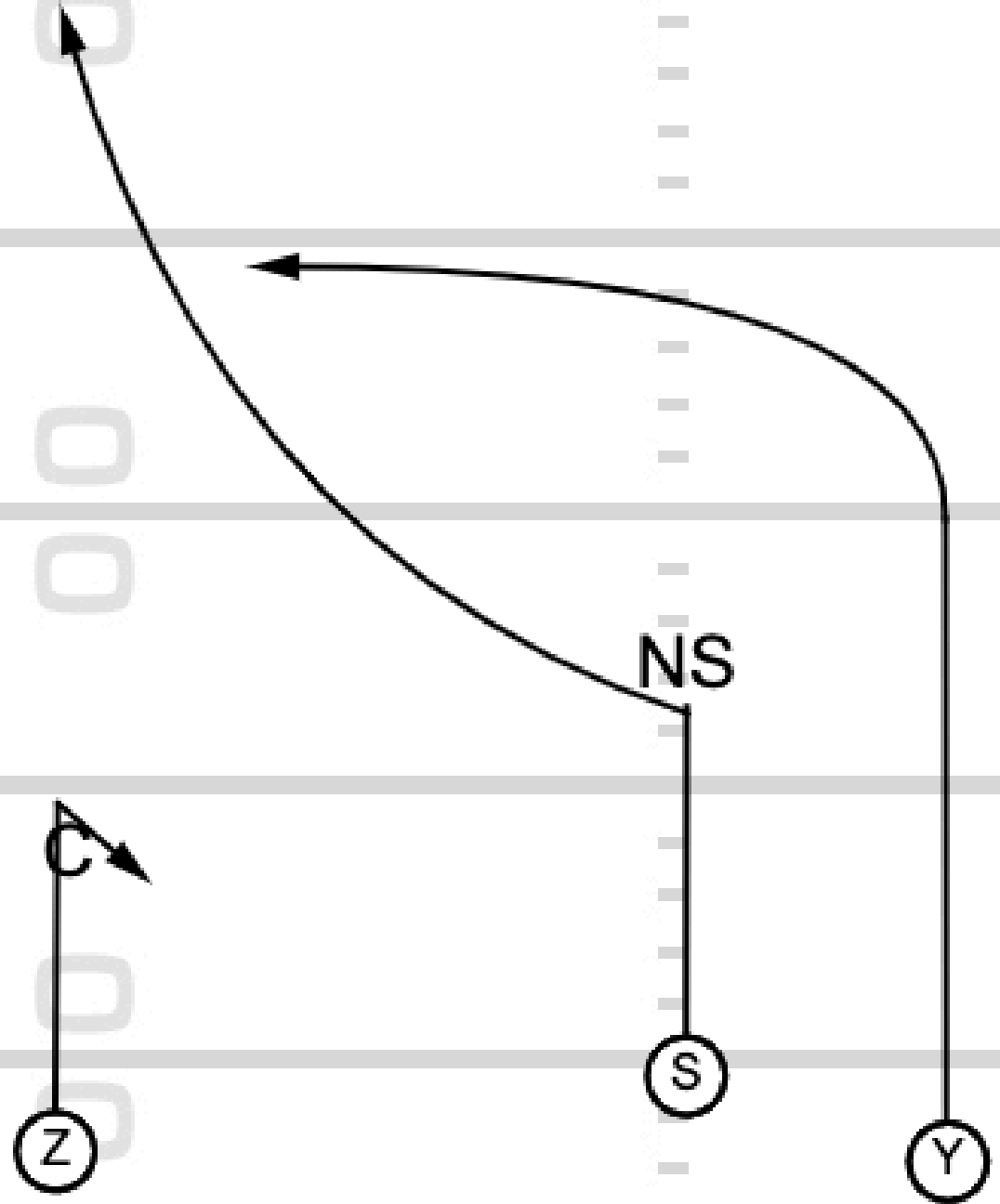
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Play 6: Trips Sail Smash-Fade



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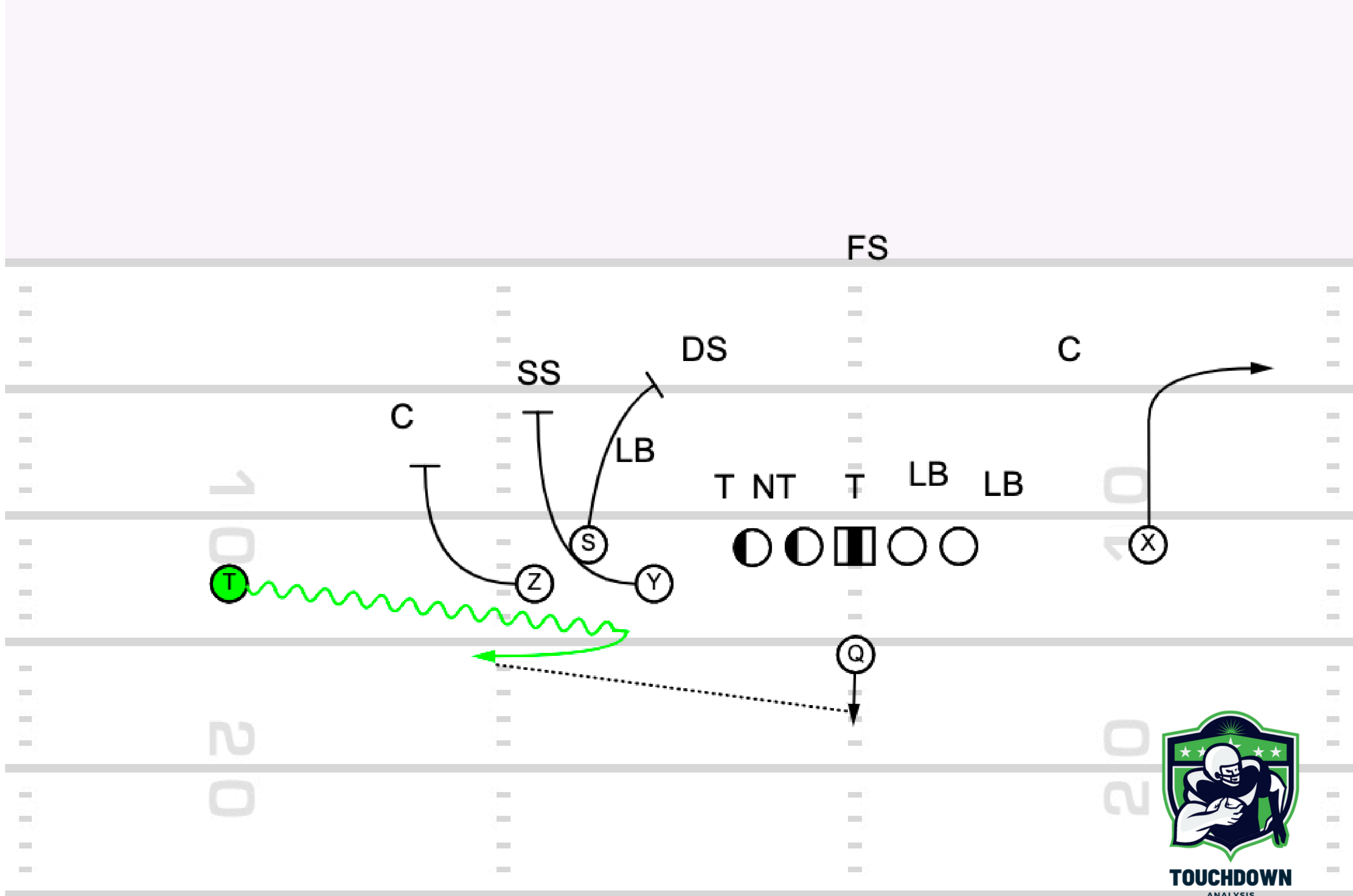


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**Play 7: Hannover Bunch RB Orbit
Reload Now Screen**

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Play 8: 2x2 X Jet Motion Boot

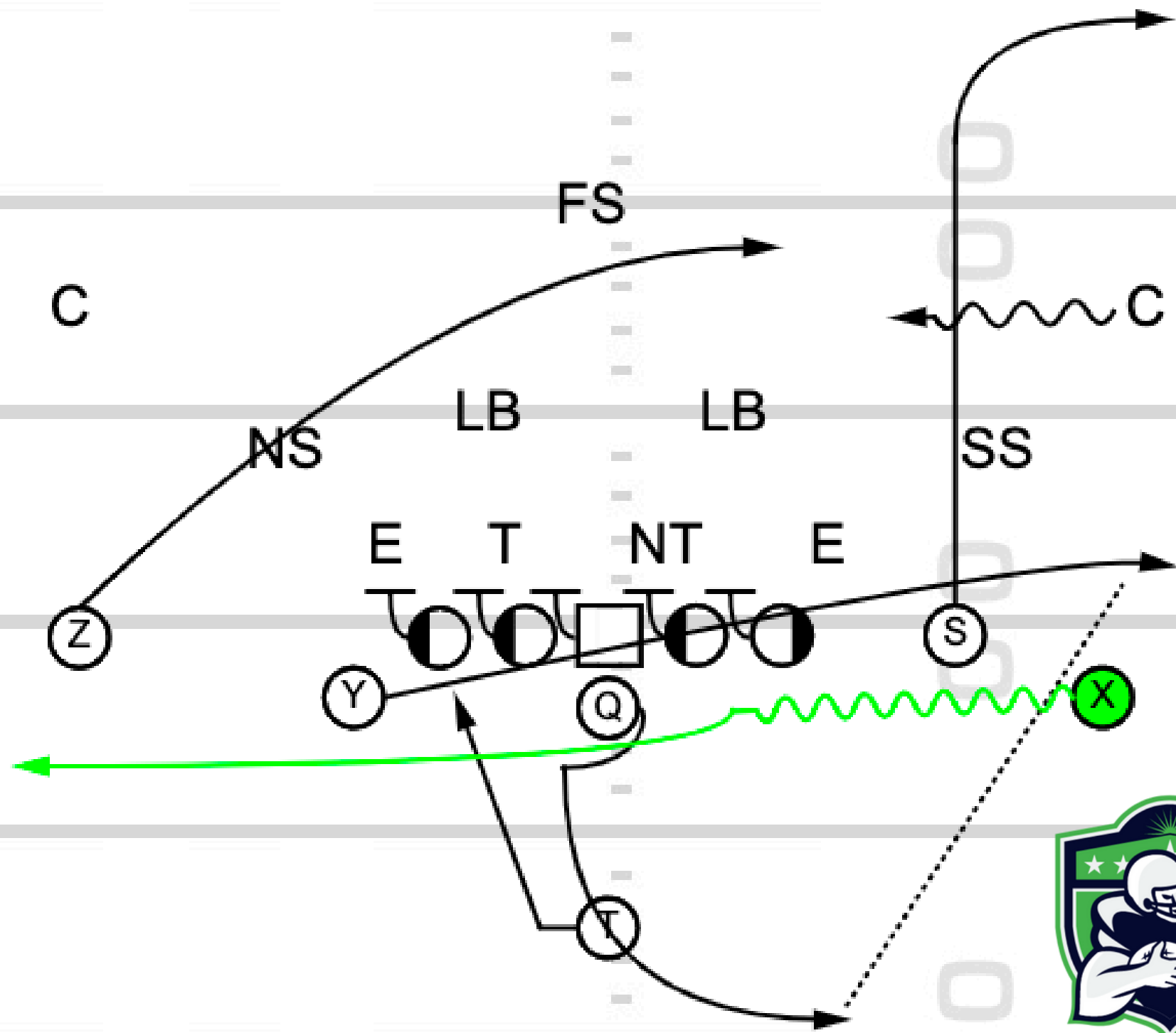


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Play 9: Jet Split Zone Boot



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ANALYSIS



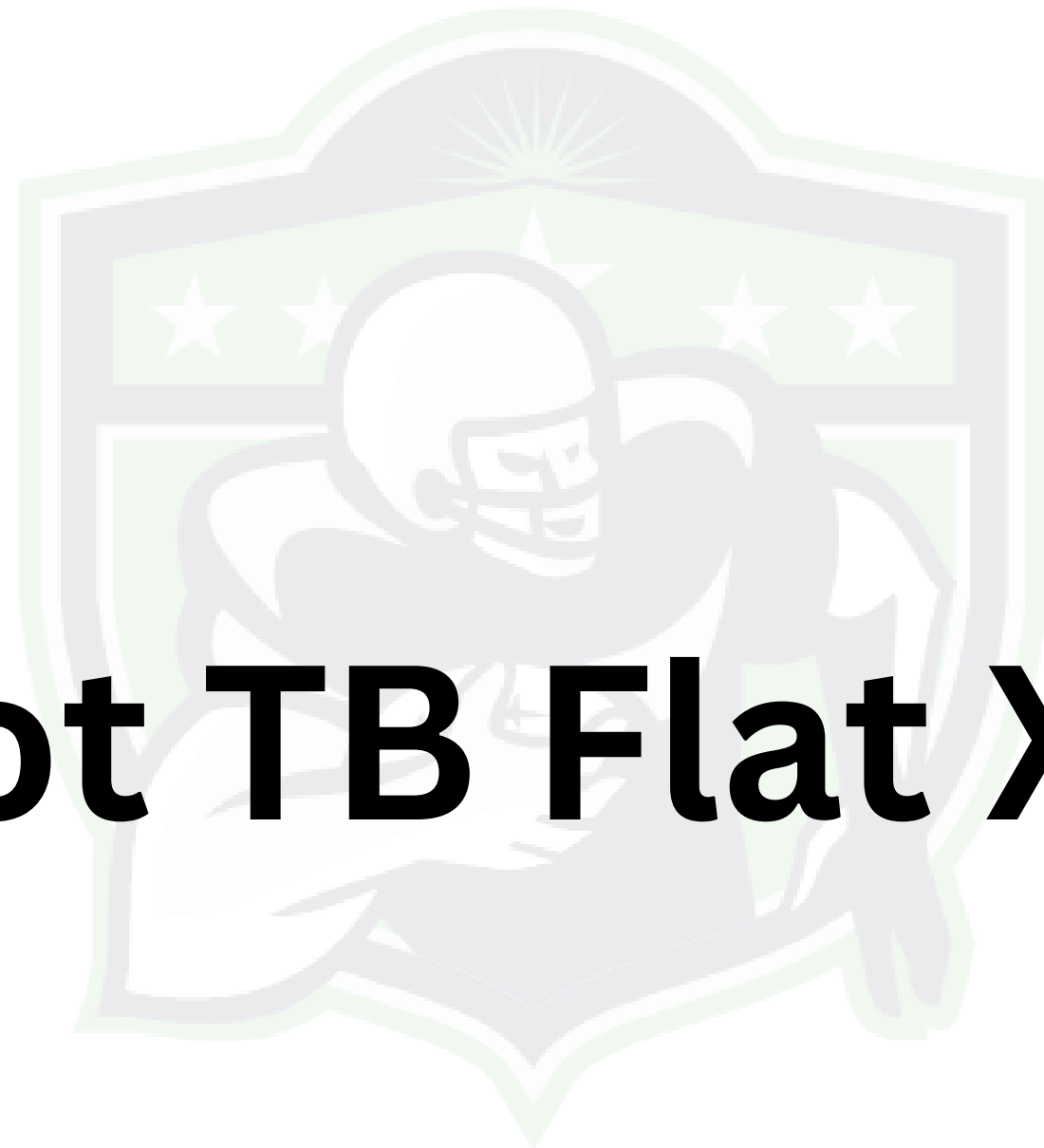
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ANALYSIS

Play 10: Z Jet Boot Slide Y Corner

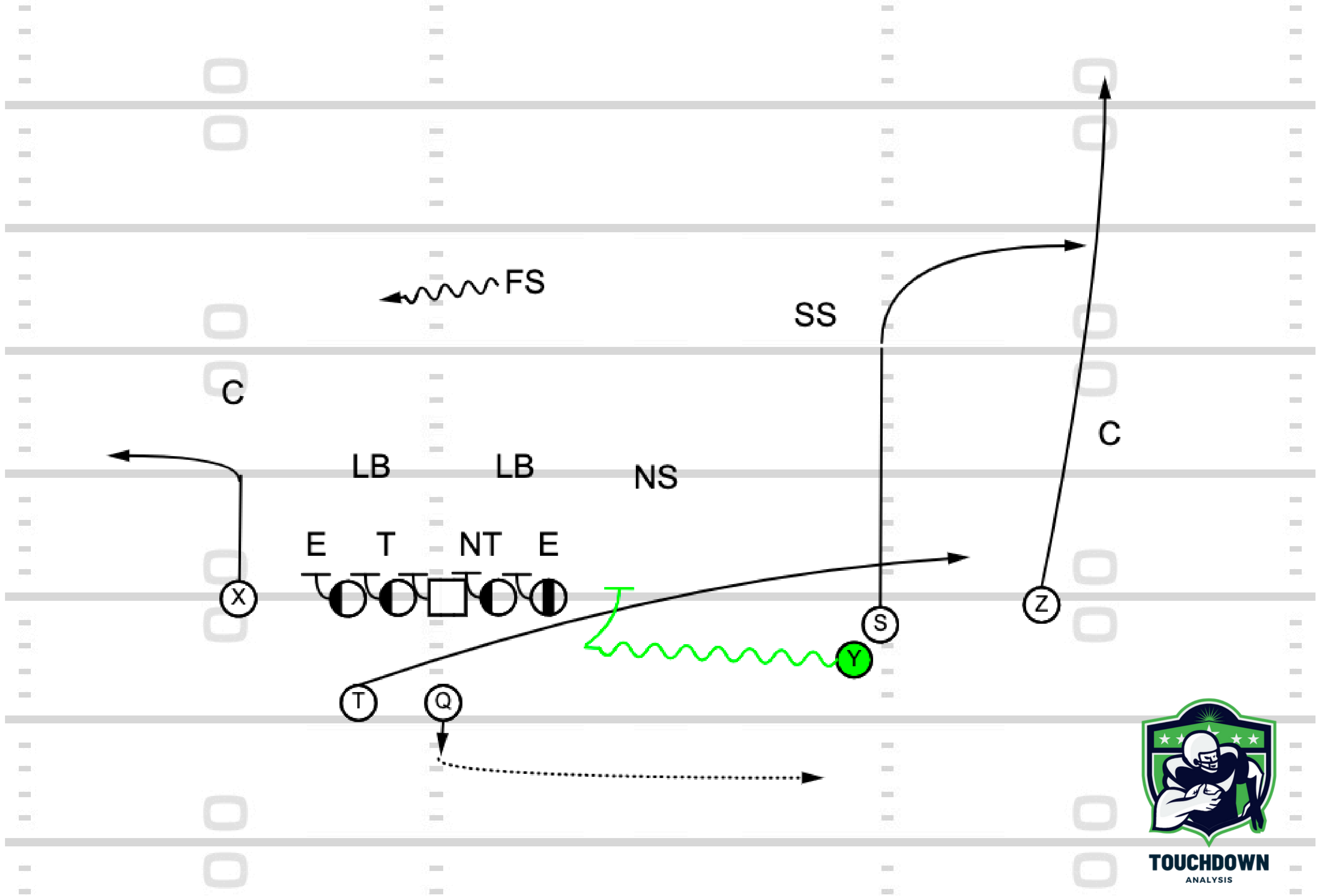


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Play 11: Boot TB Flat X Quick Out



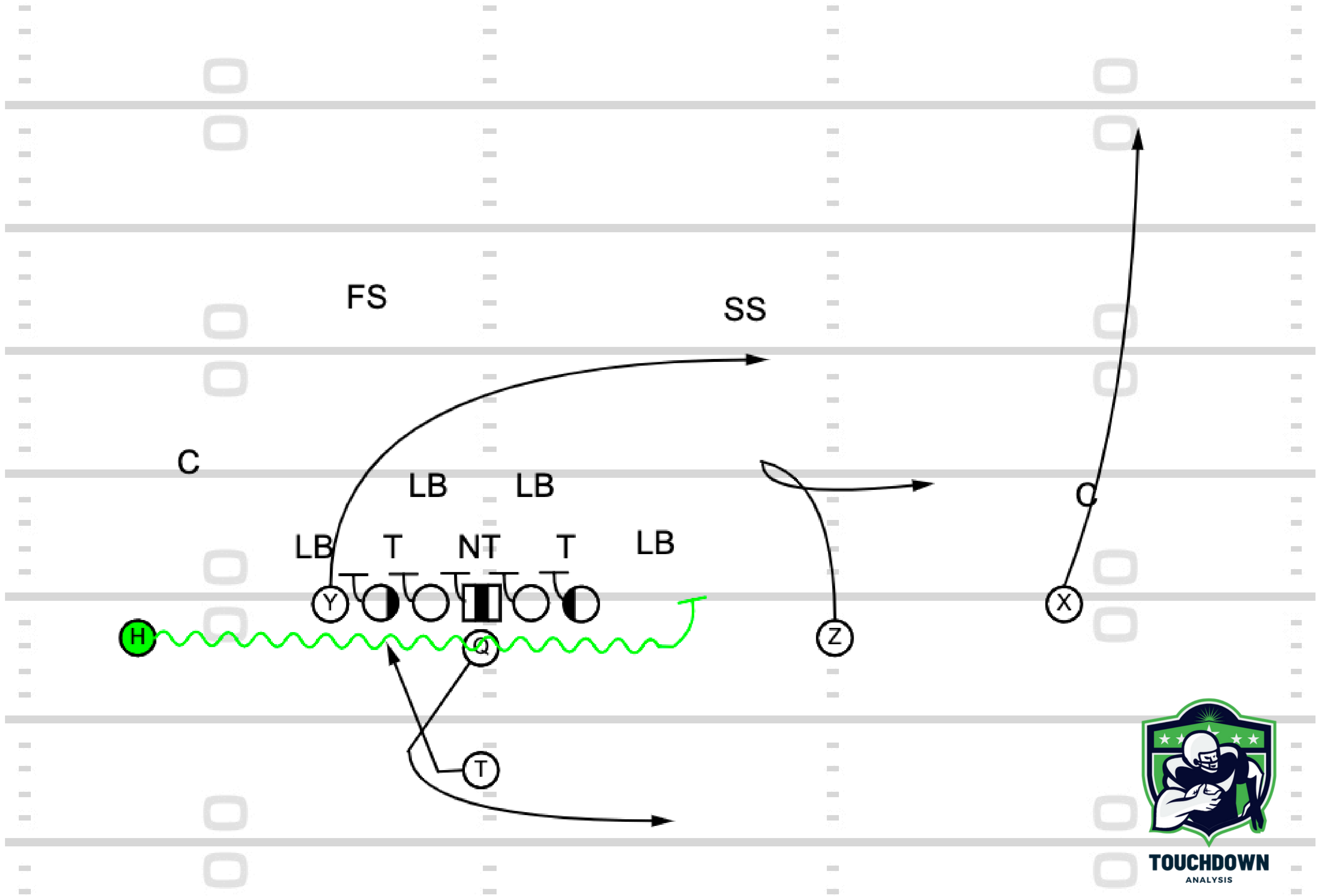
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**Play 12: H Back Motion Trey Boot Z
Whip Y Drag**

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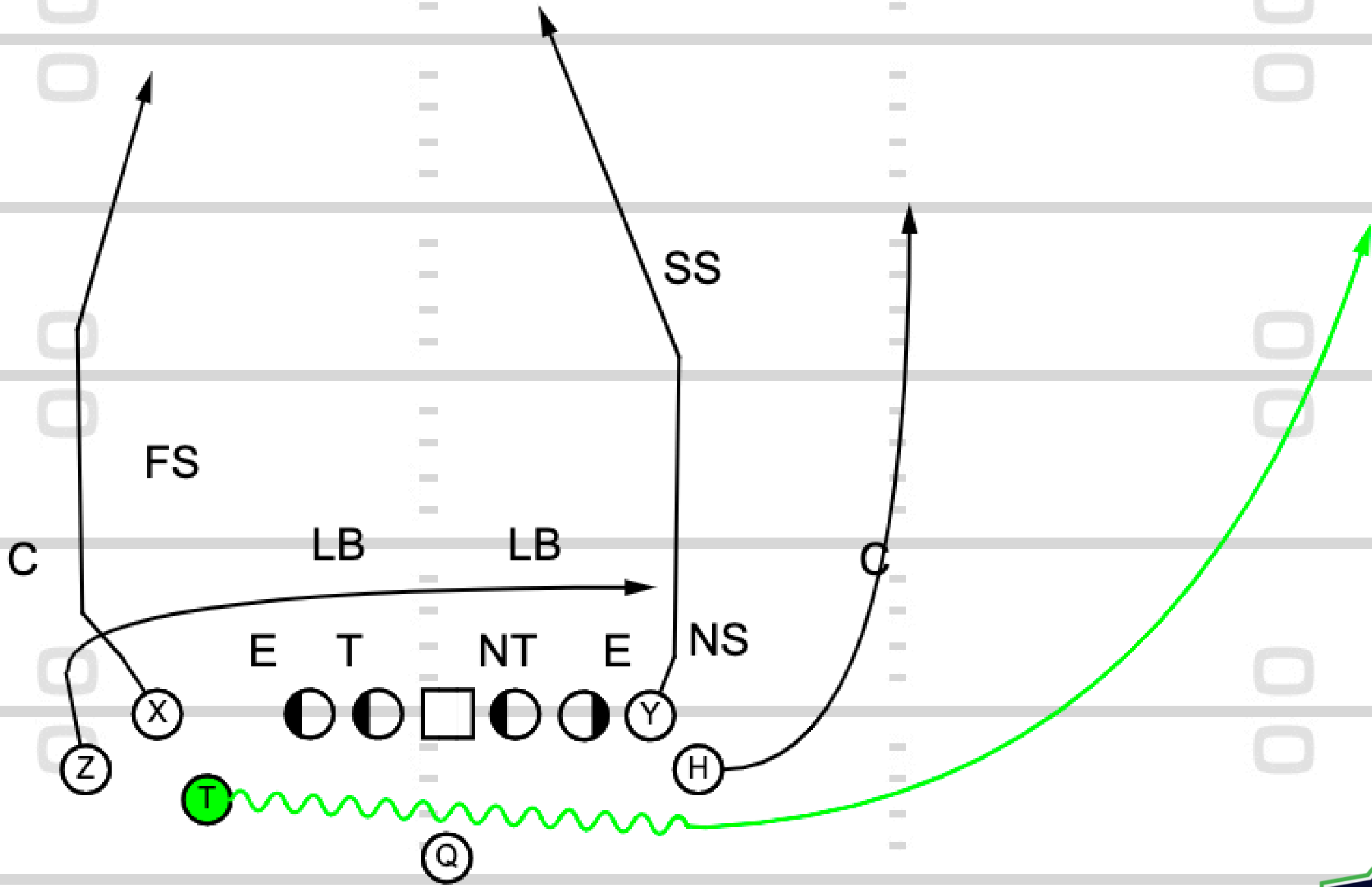


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Play 13: Empty Compressed S
Motion 4 Verts X Shallow

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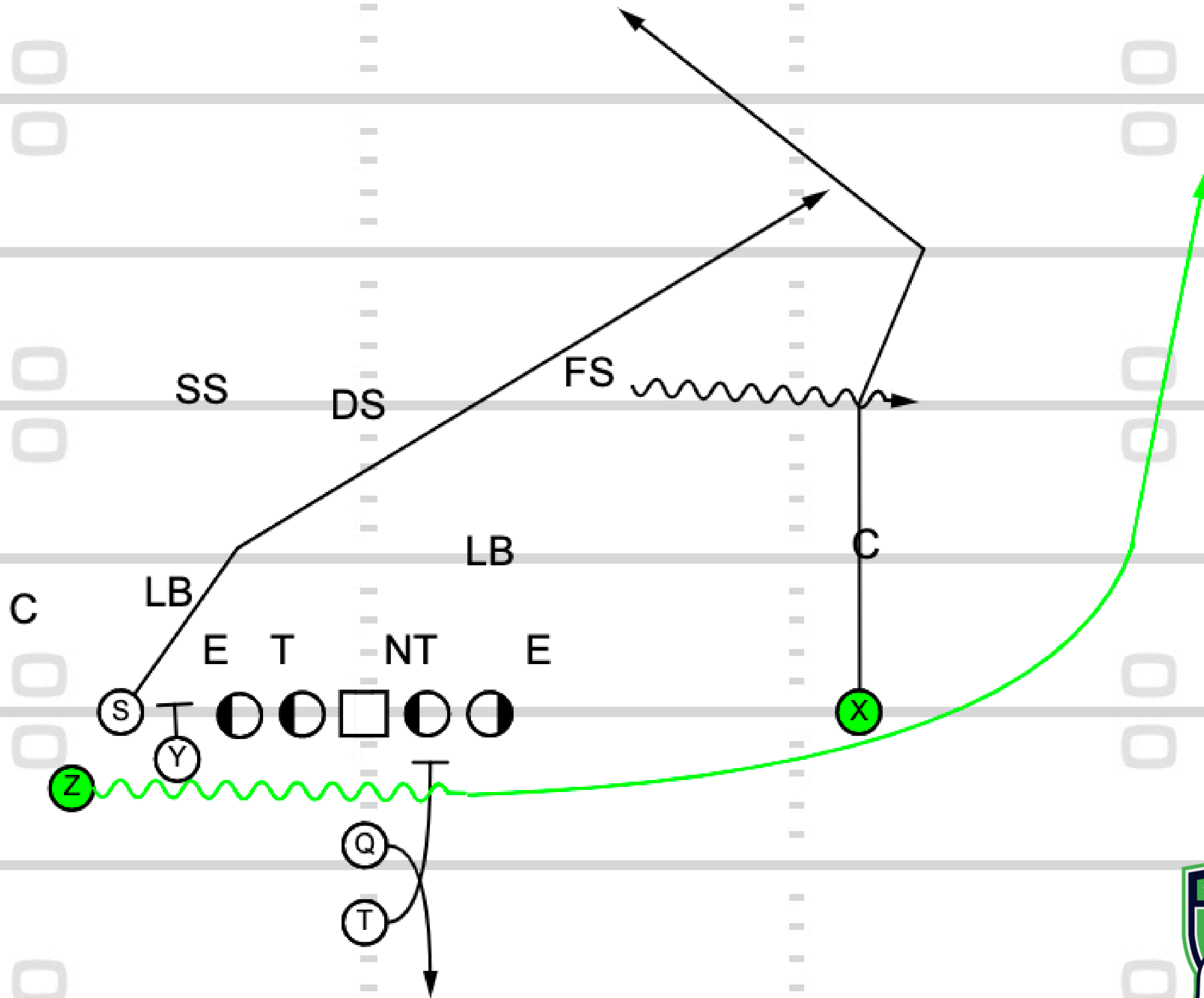


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ANALYSIS

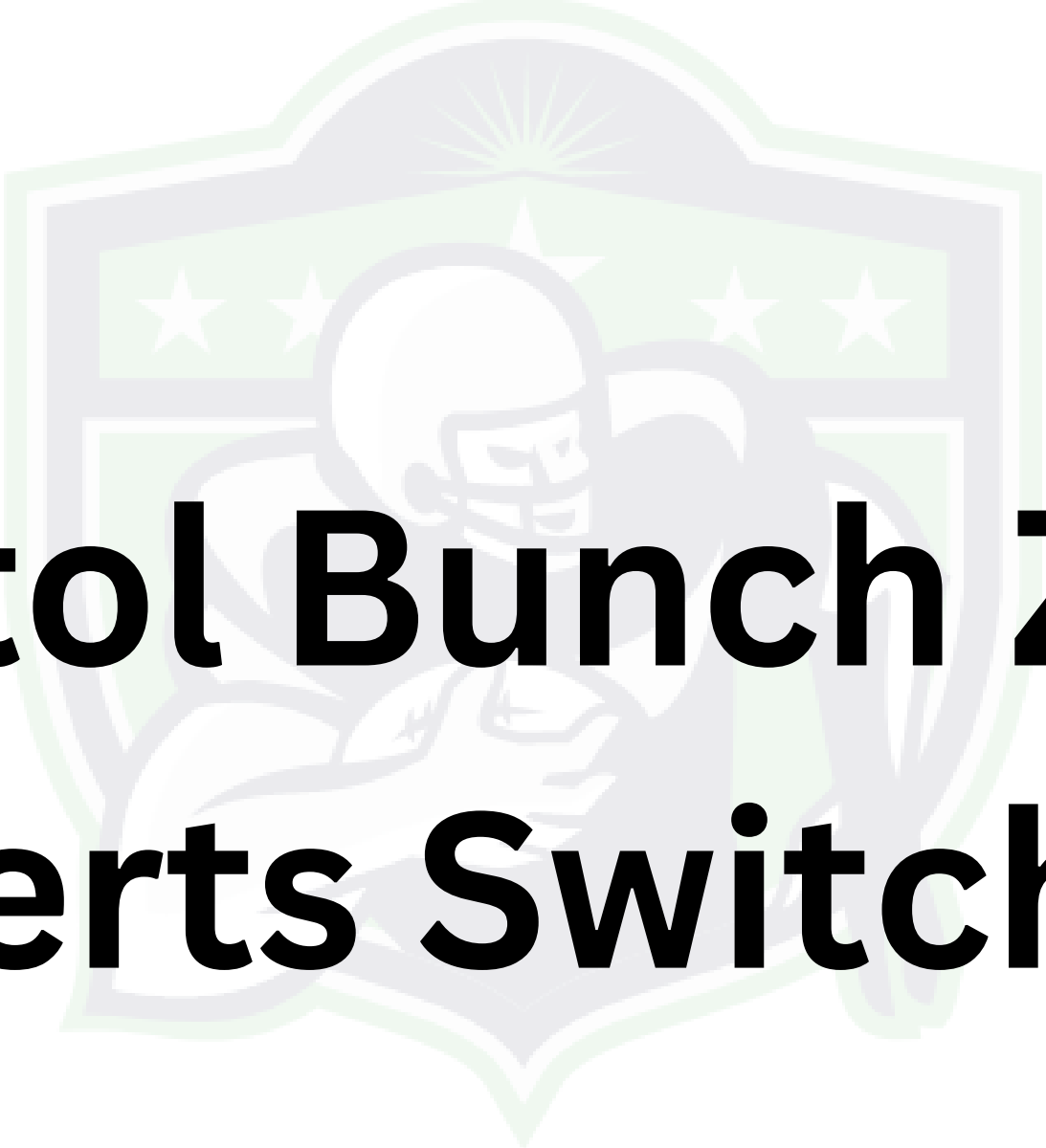


Play 14: Pistol Bunch Z Motion PA
X Post Z Wheel Y Cross

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ANALYSIS

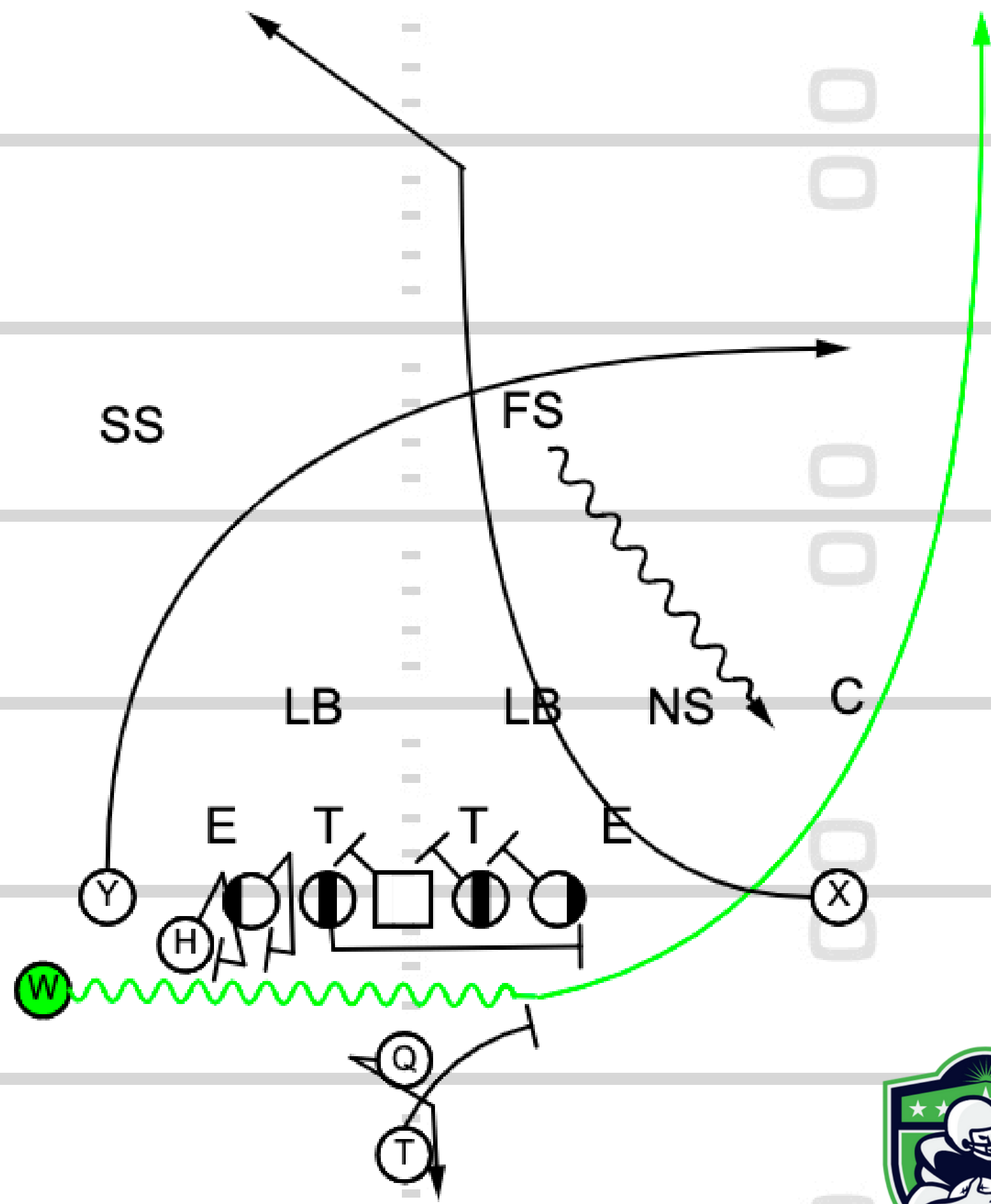


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**Play 15: Pistol Bunch Z Motion PA
G Pull Verts Switch Y Drag**

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ANALYSIS

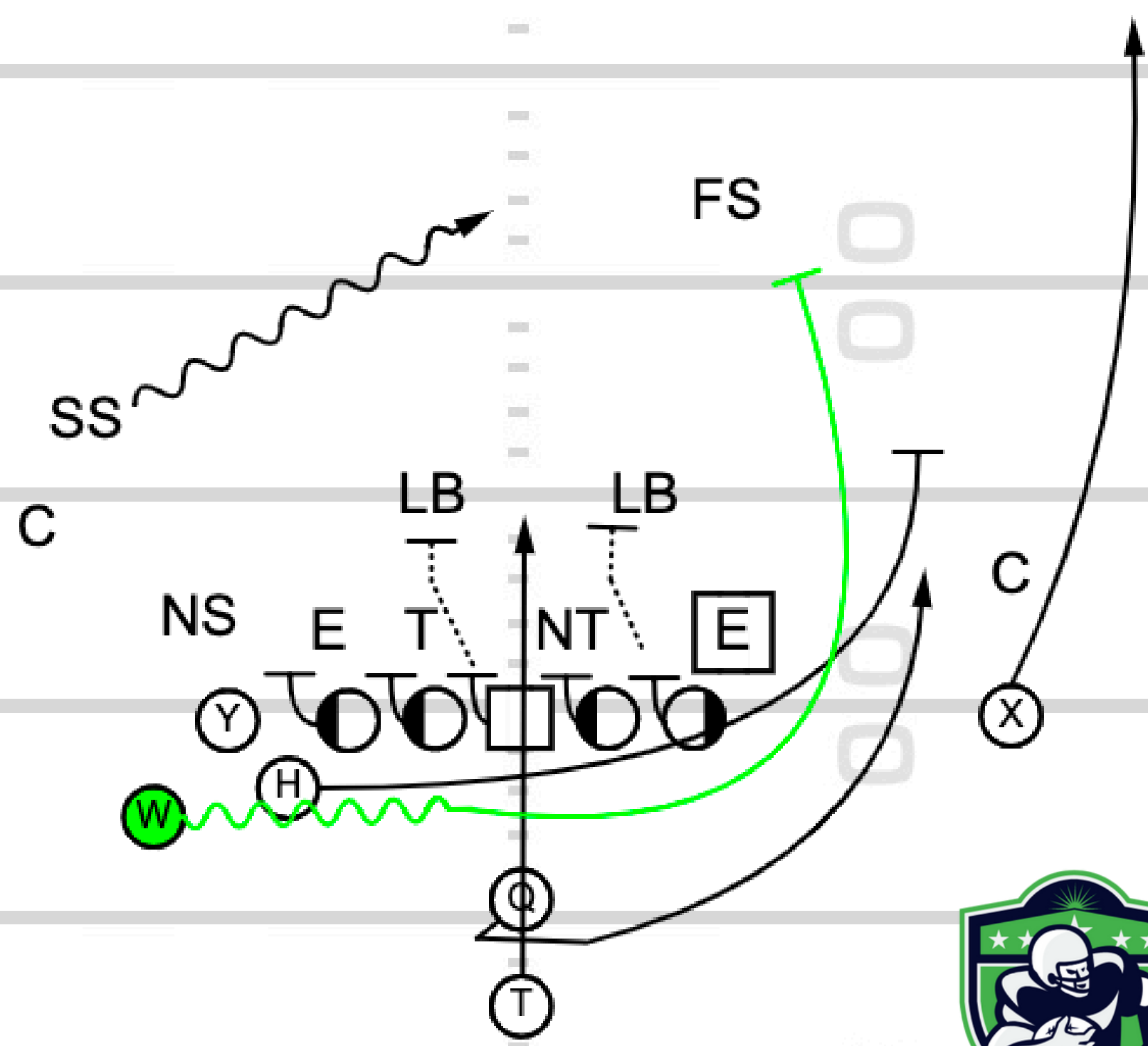
Part 3: RPOs & Wrinkles





Play 1: Pistol Bunch Z Short Motion Zone Read DBL Swipe

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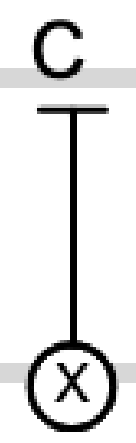


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**Play 2: FIB Trips Slot Jet Sweep /
QB Counter GT Keeper**

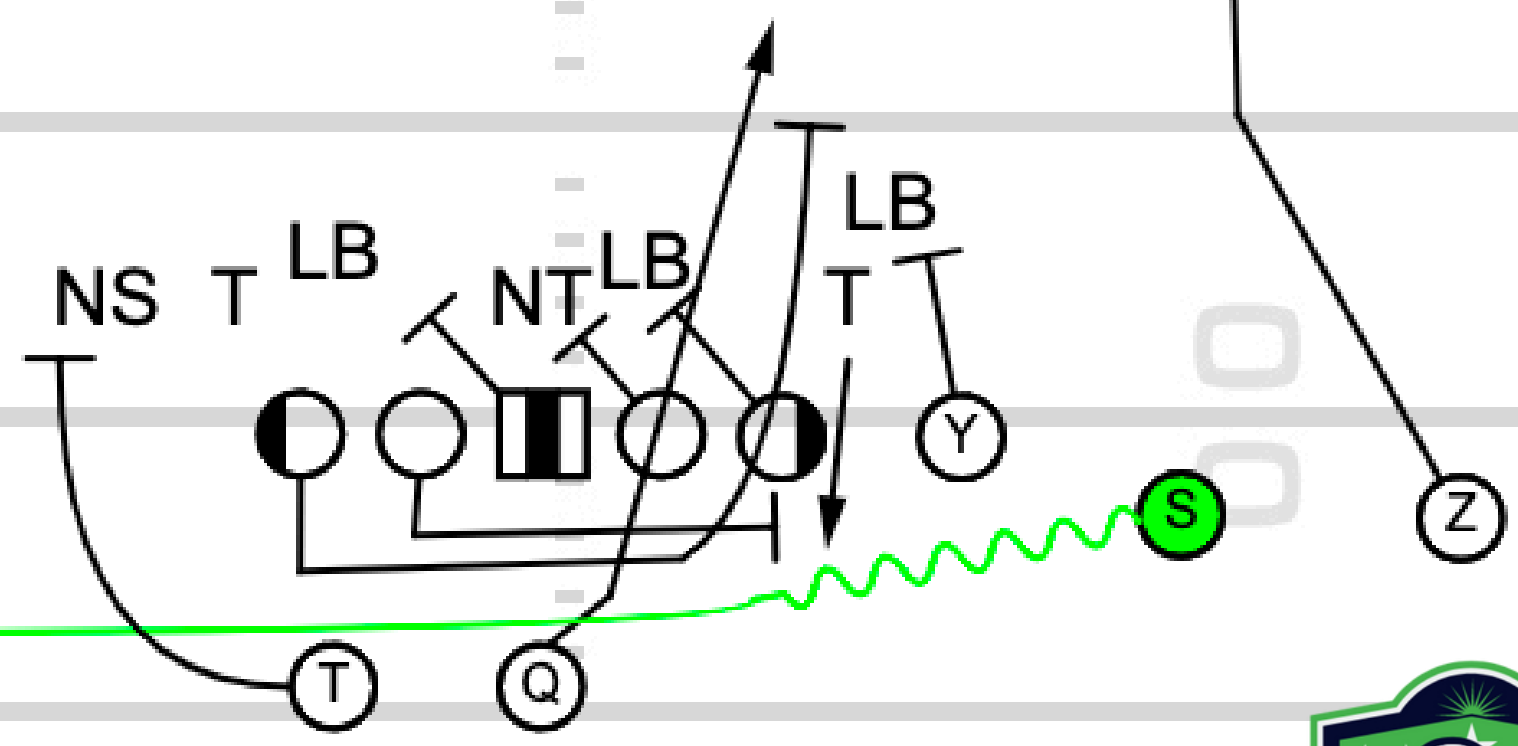
TOUCHDOWN
ANALYSIS



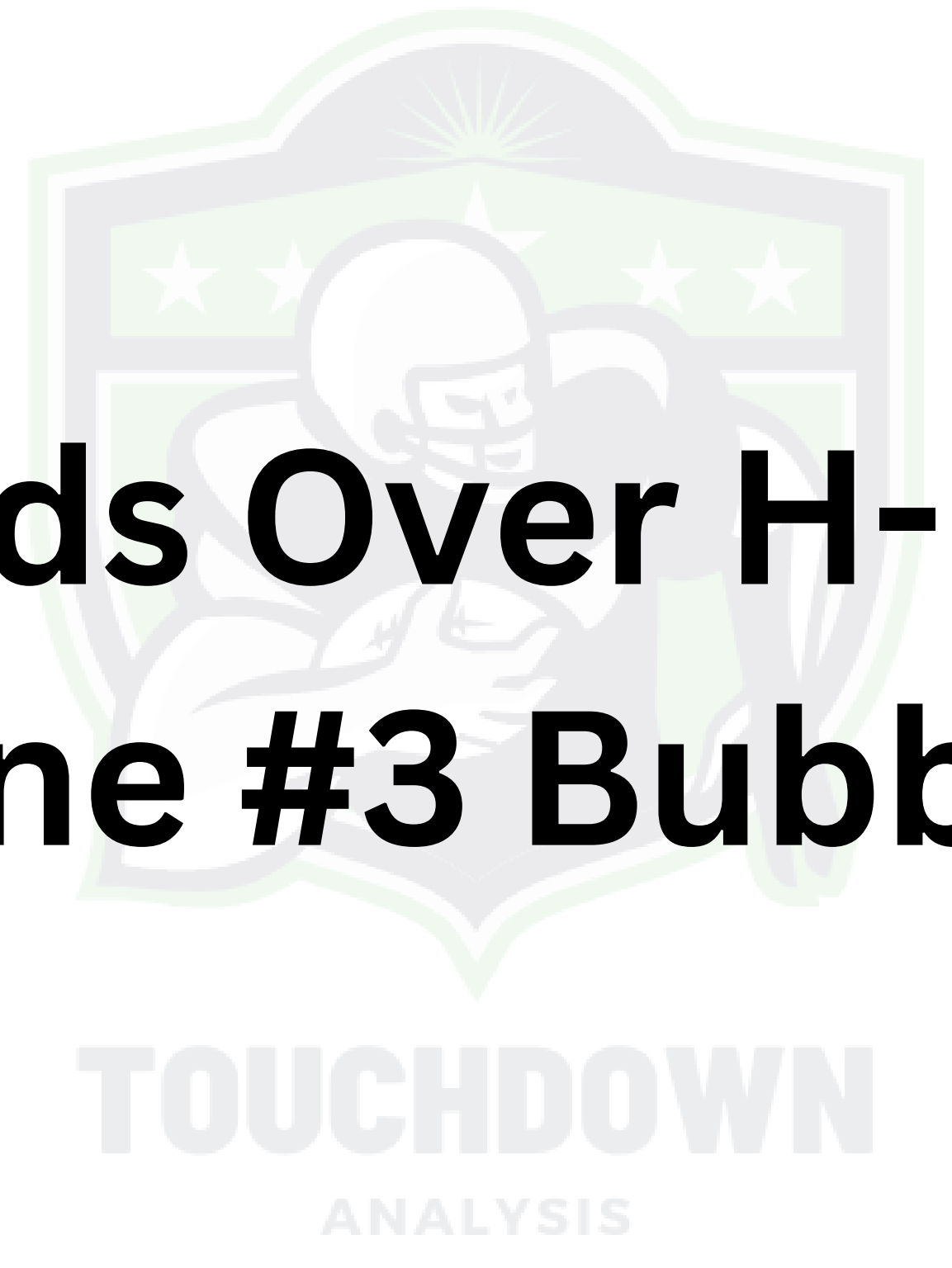
FS

SS

C



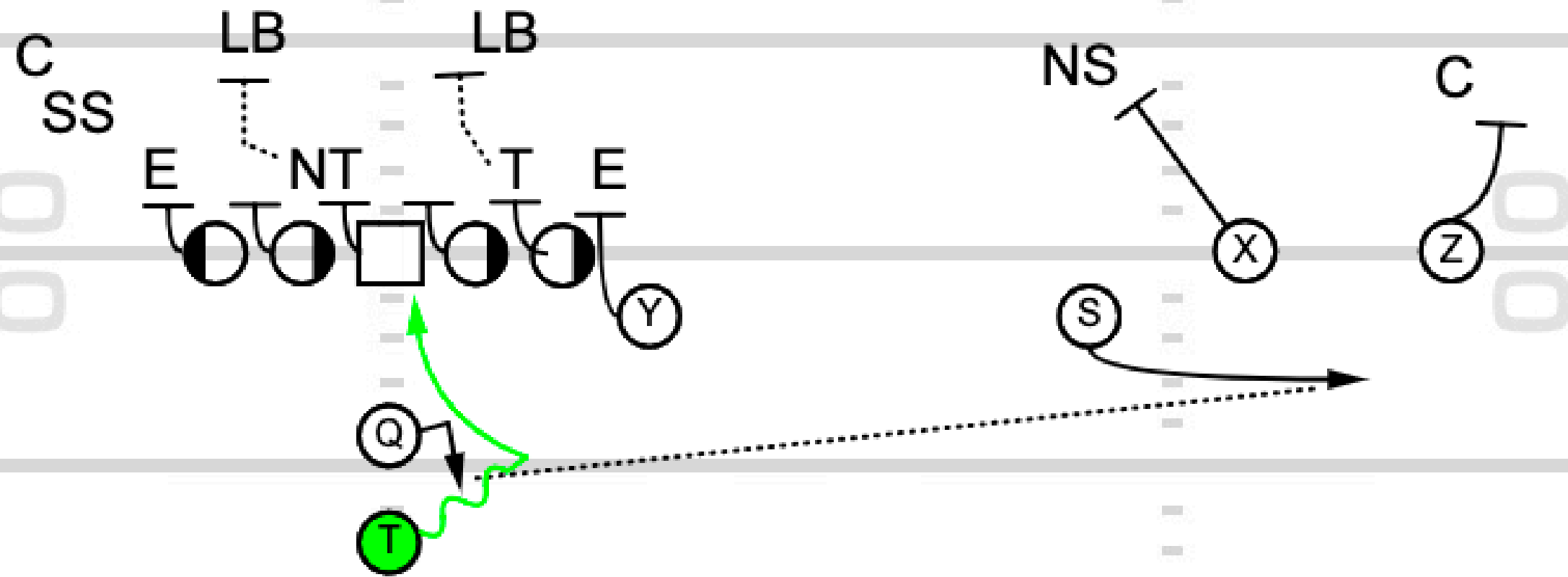
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**Play 3: Quads Over H-Back Inside
Zone #3 Bubble**

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ANALYSIS

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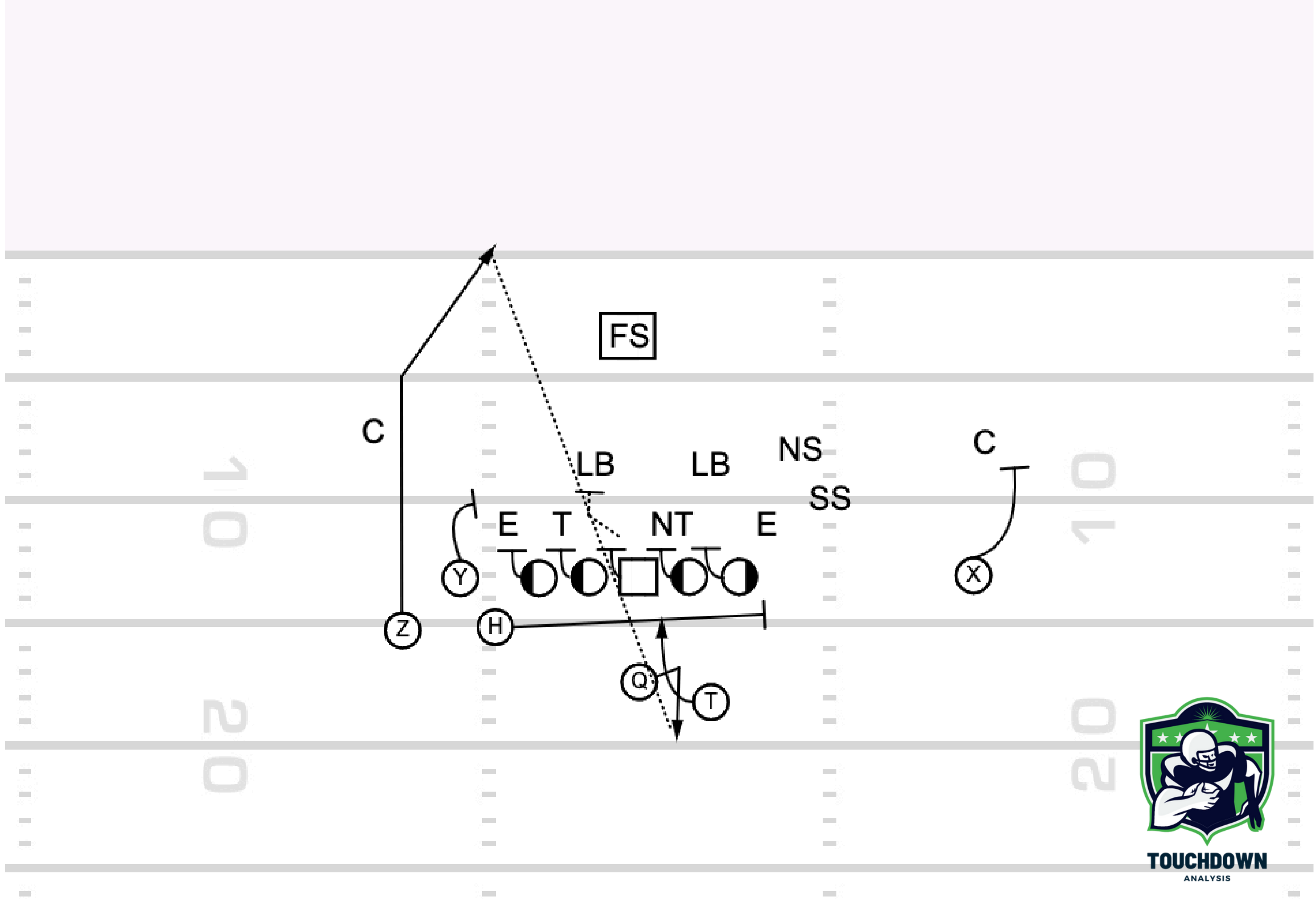


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Play 4: Gun Bunch Split Zone Z Bend RPO

TOUCHDOWN
ANALYSIS





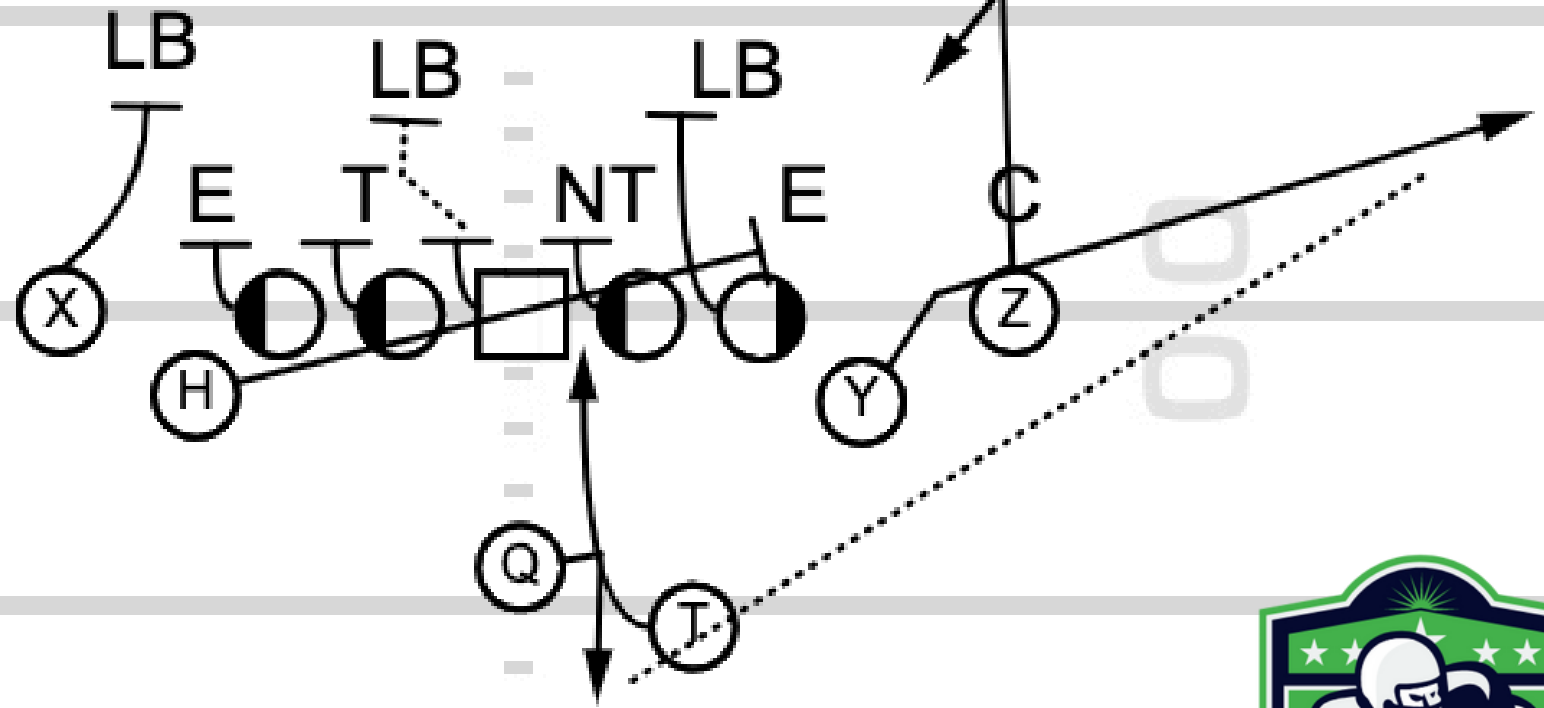
Play 5: Compressed DBL Slot Split Zone Hitch-Flat RPO

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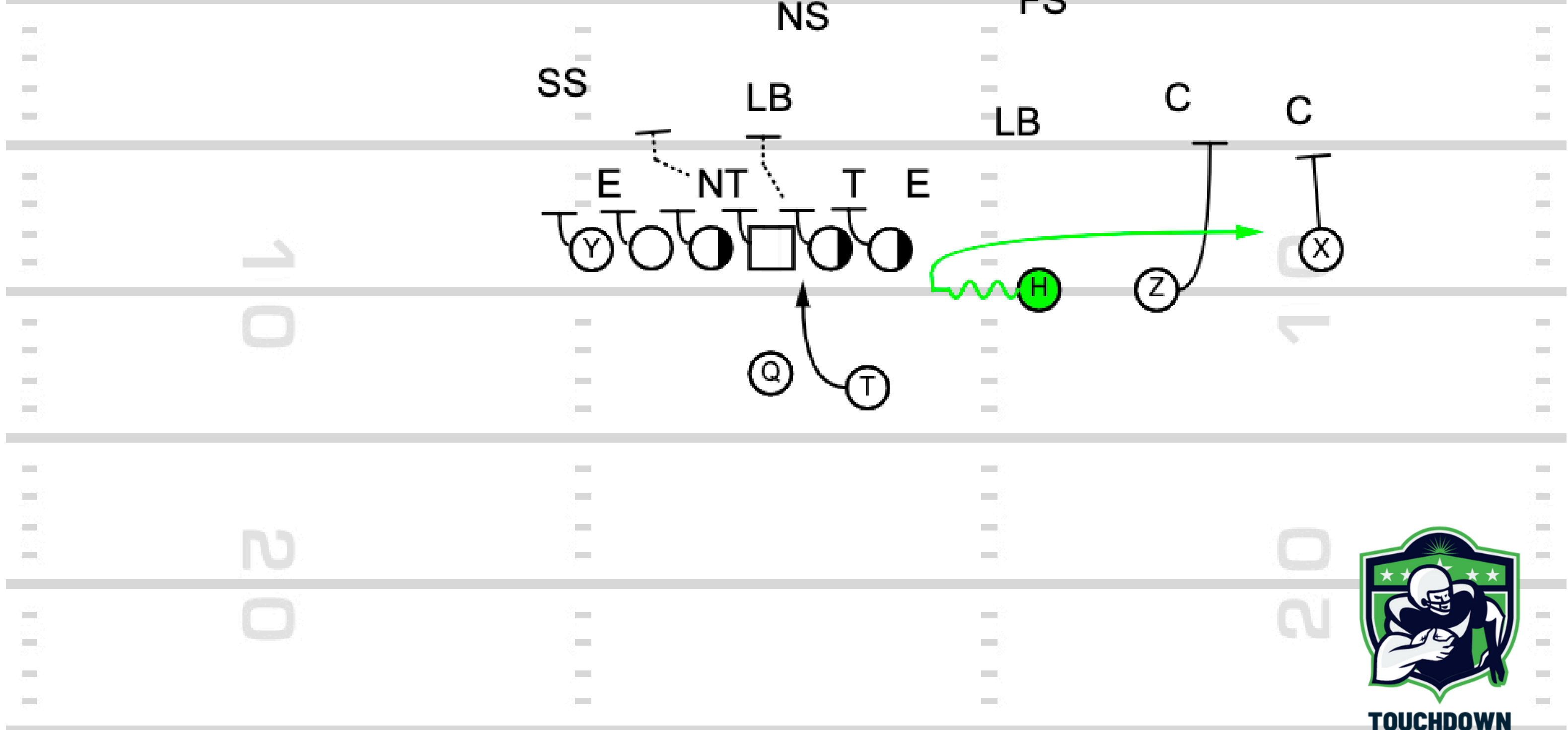
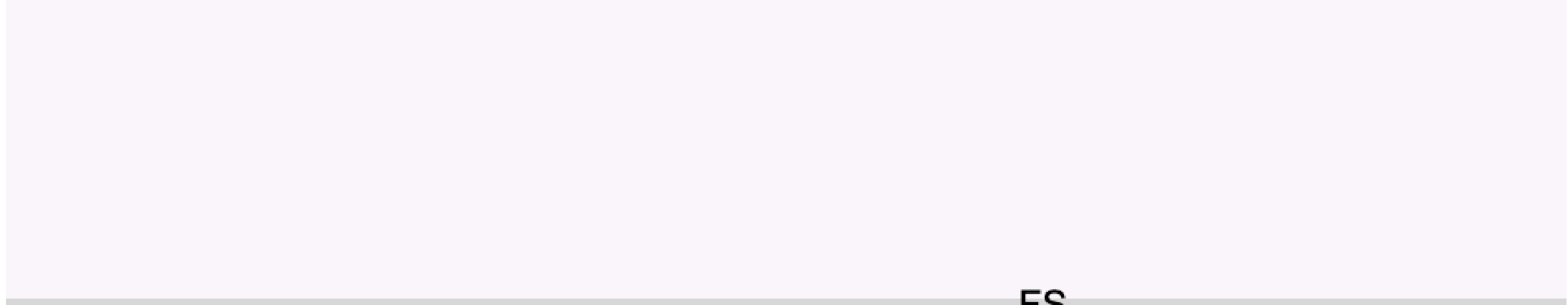


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**Play 6: Trey H-Back Zone Read H-
Flat RPO**

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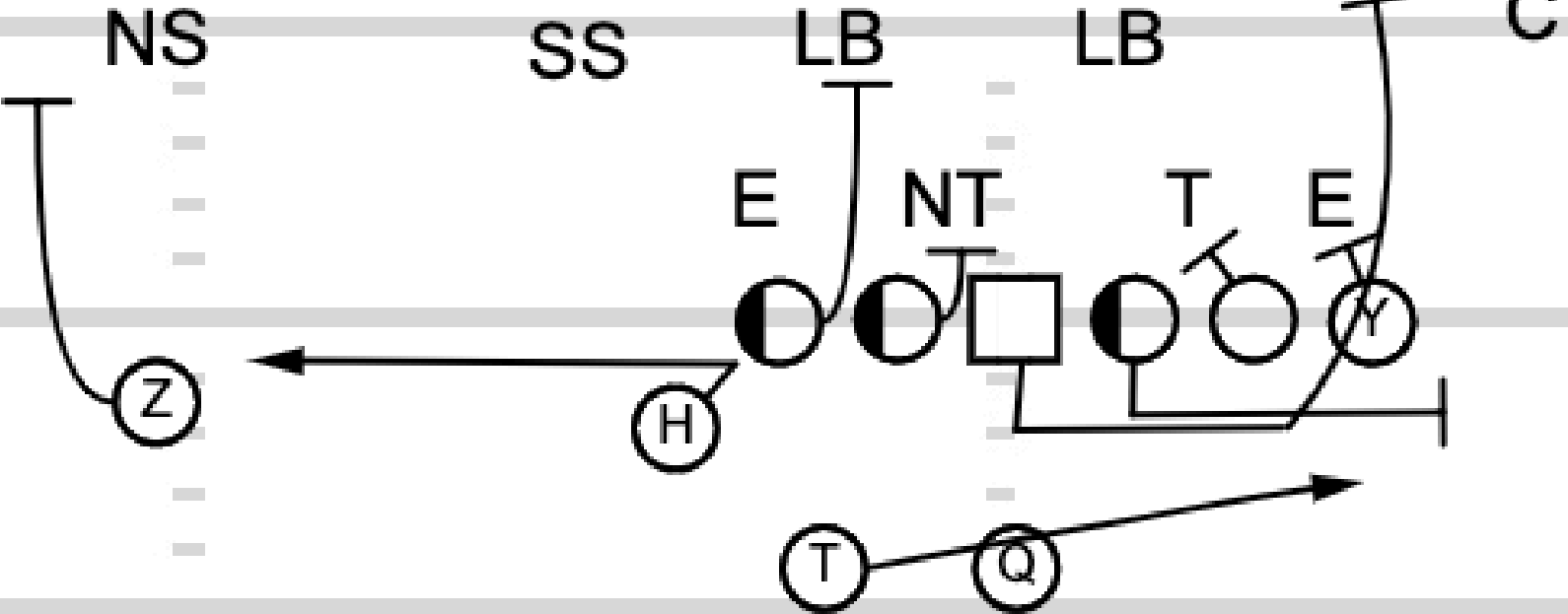
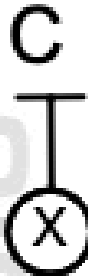




Play 7: Pin & Pull GC H-Flat RPO Opposite

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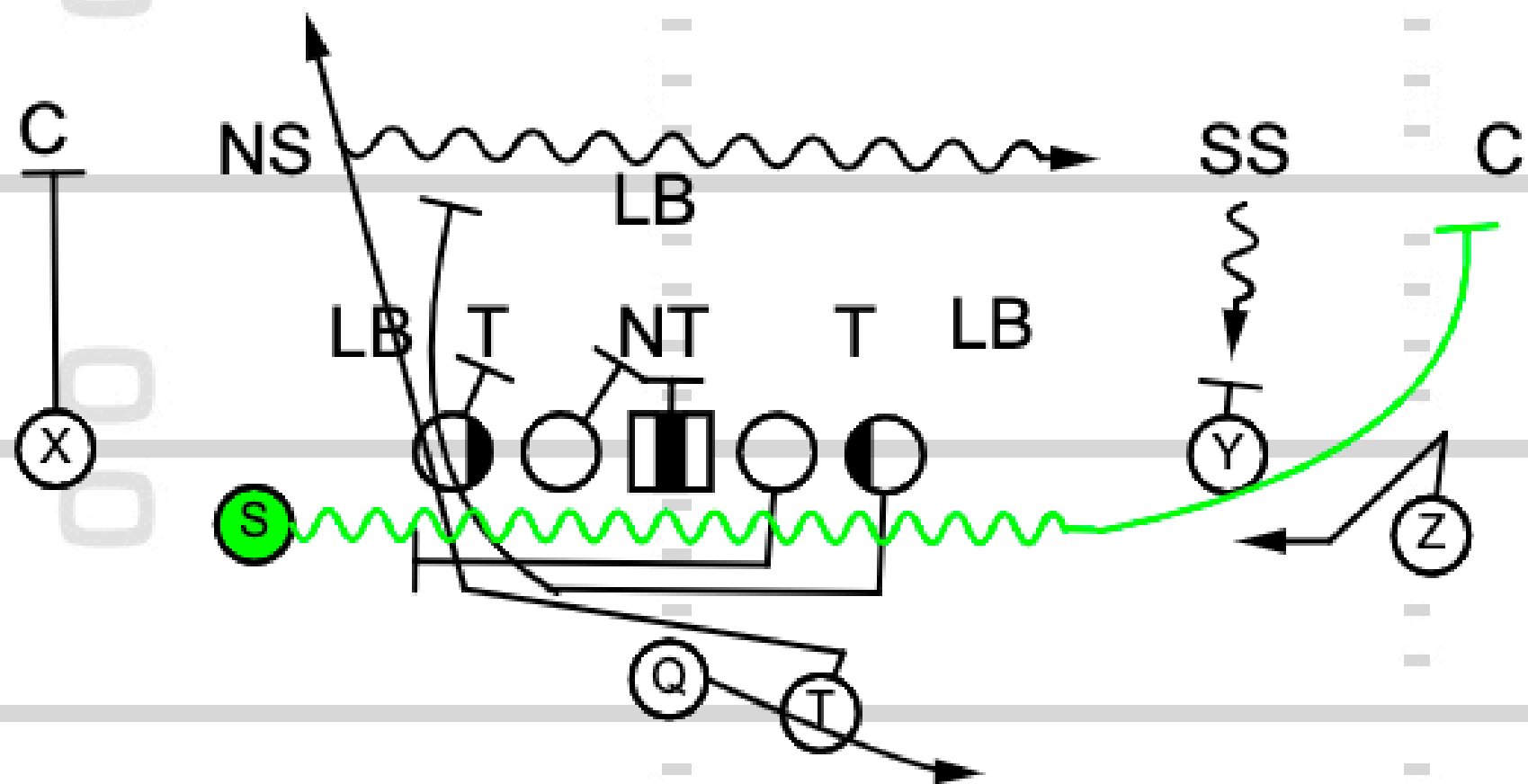
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**Play 8: Motion to Bunch GT
Counter Wk Now Screen RPO**

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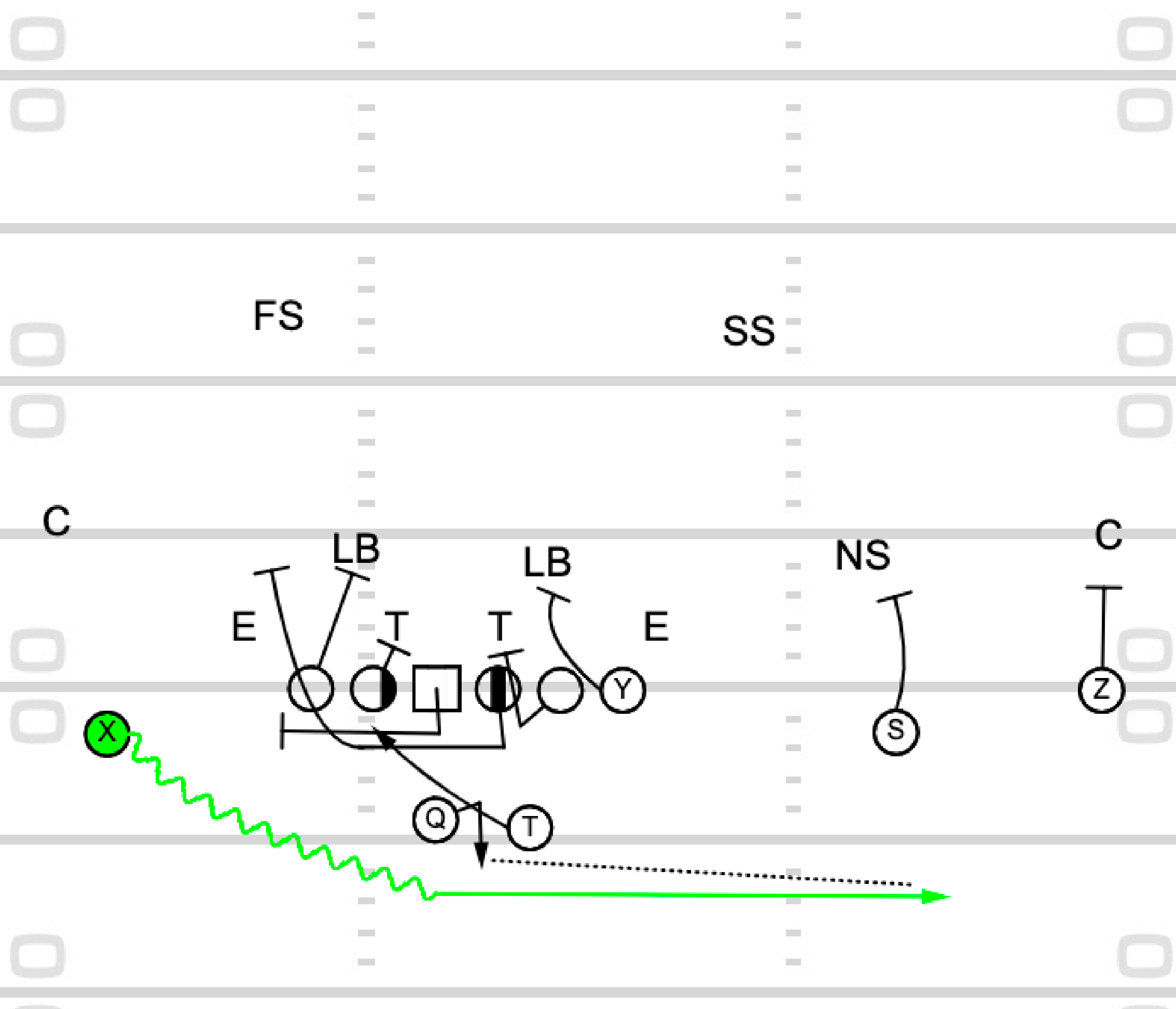


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Play 9: Z Orbit Pin & Pull GC Bubble Screen

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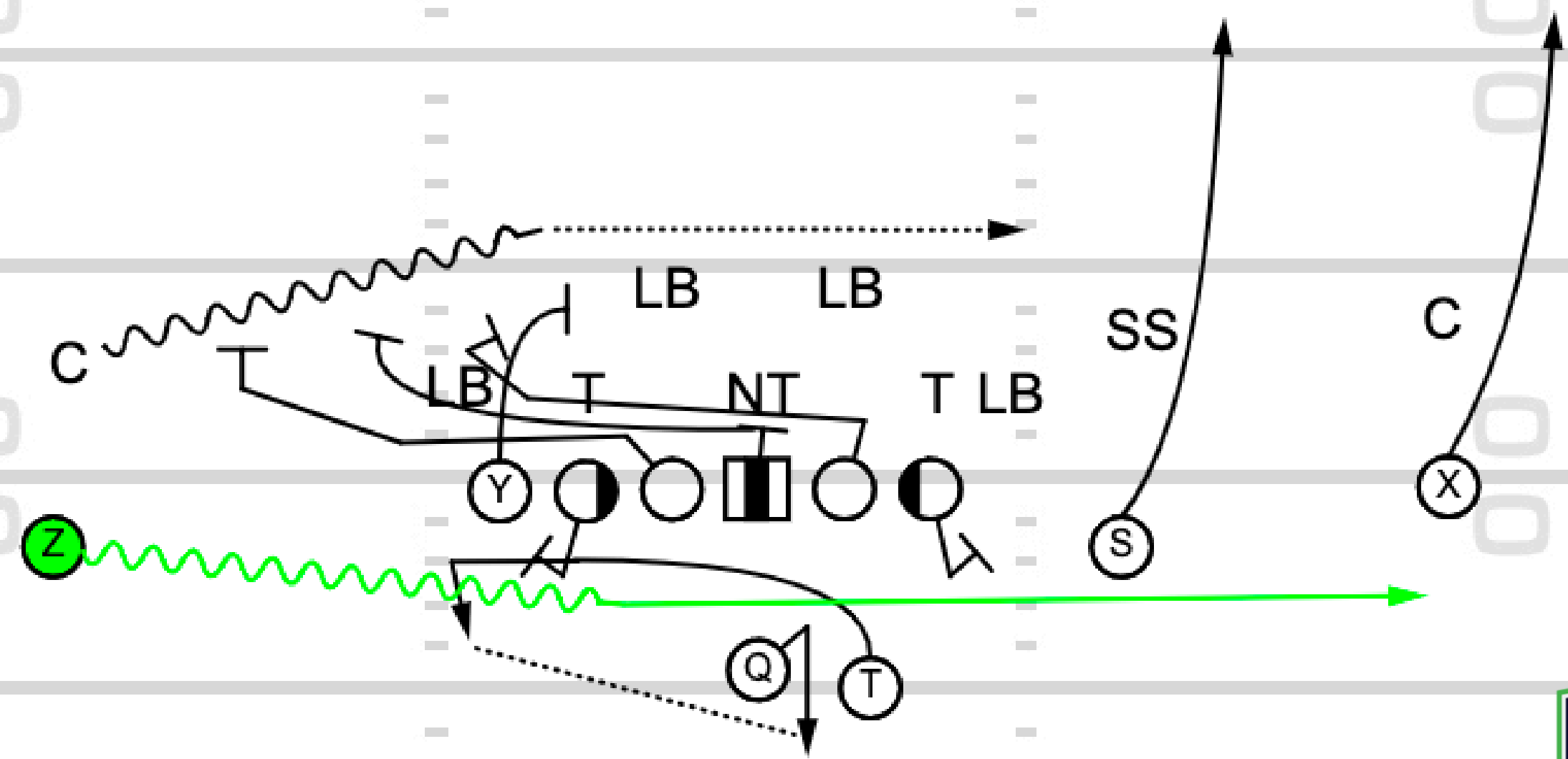
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Play 10: PA Z Jet Sweep TB Screen Away

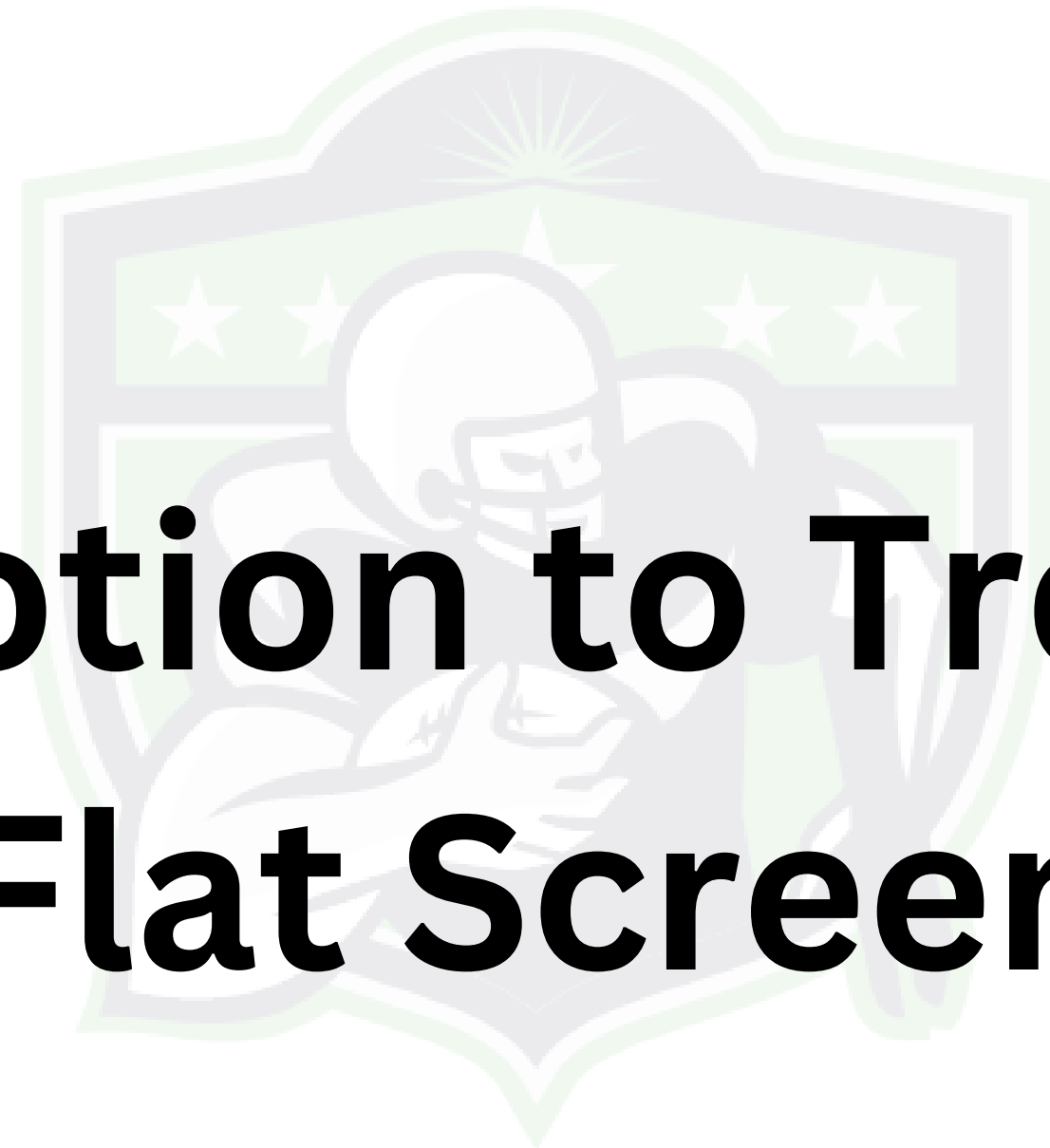


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FS

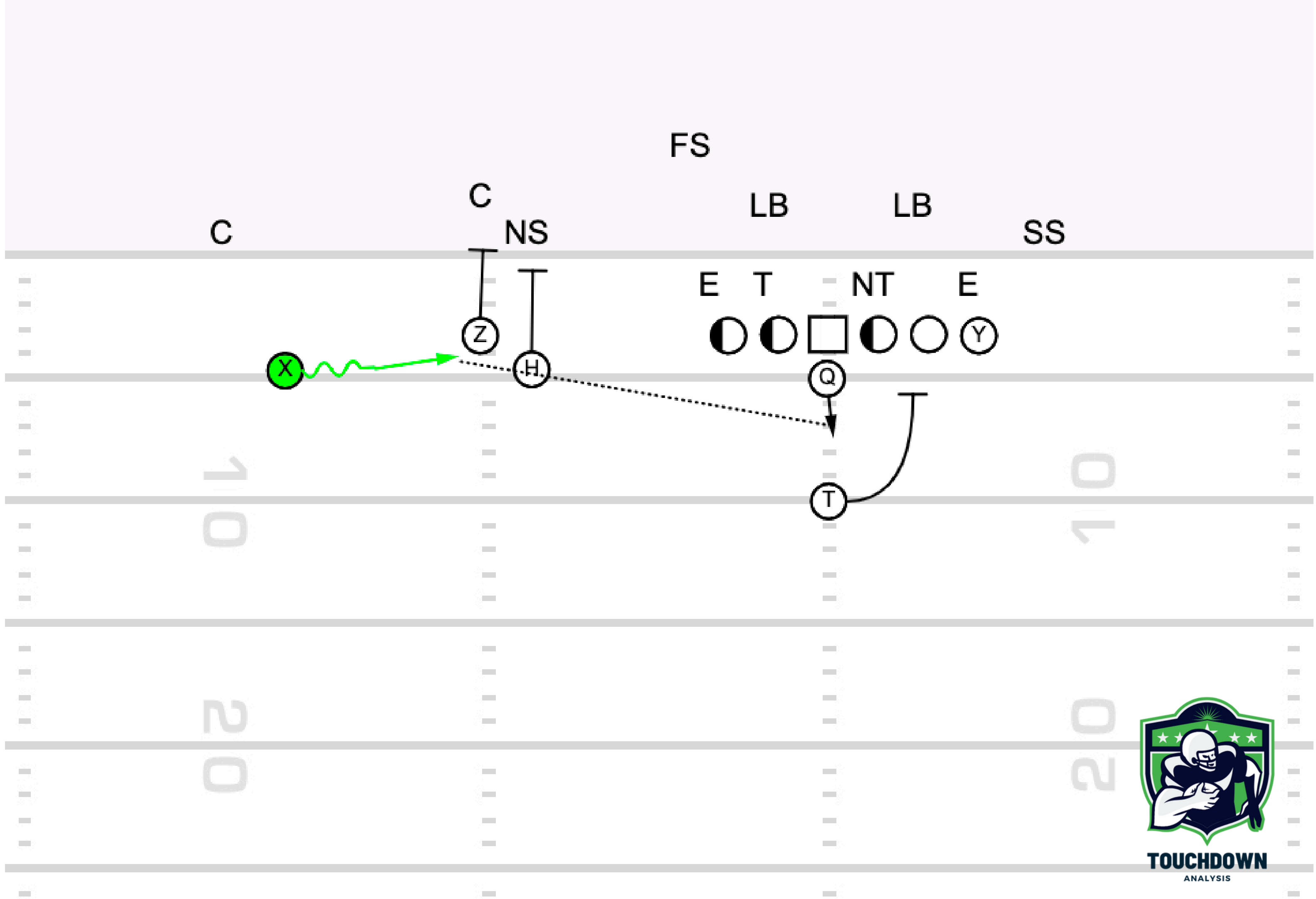


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Play 11: Motion to Trey Bunch X Flat Screen

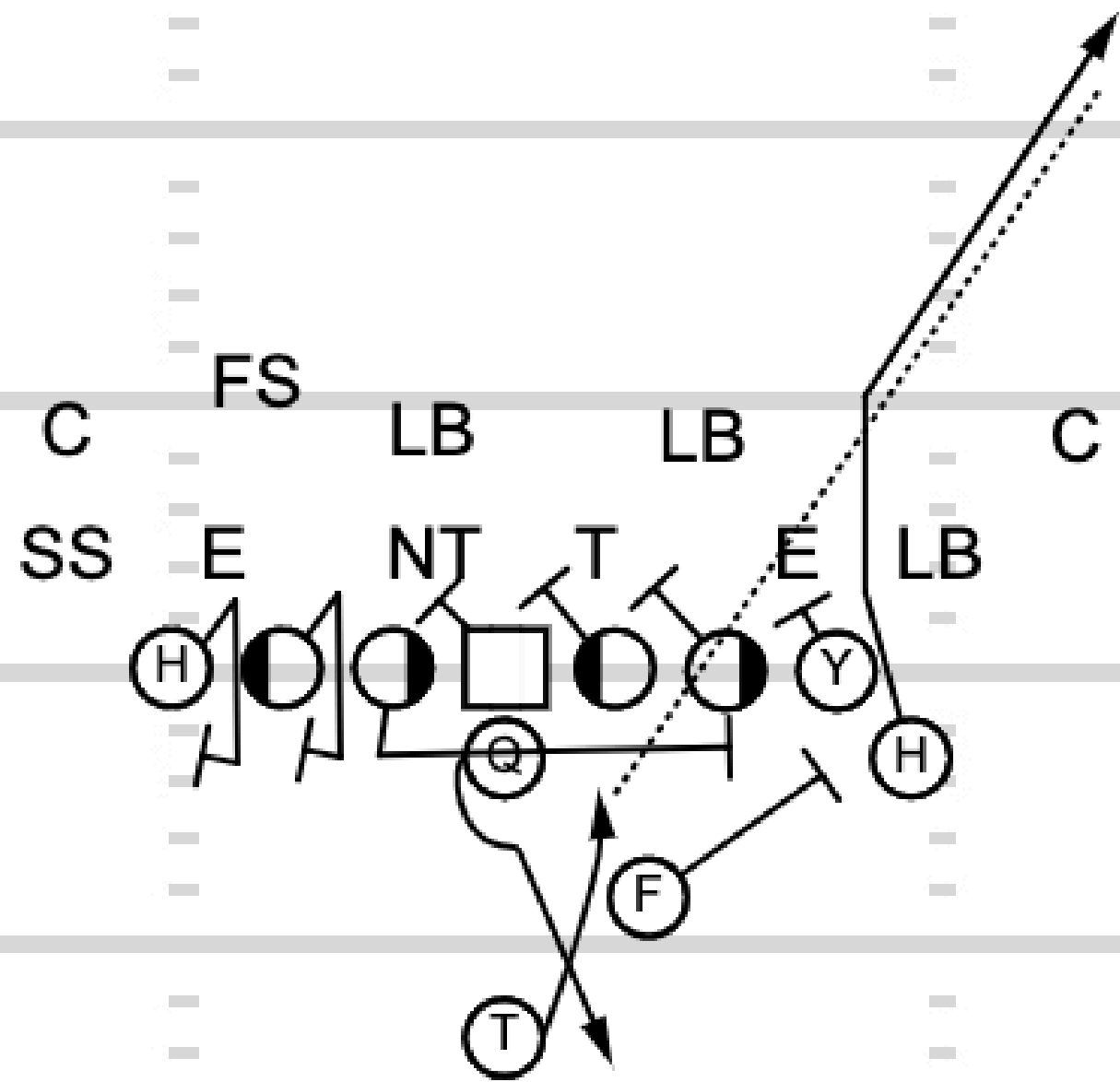
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Play 12: Jumbo Power RB Pop Pass To Wing

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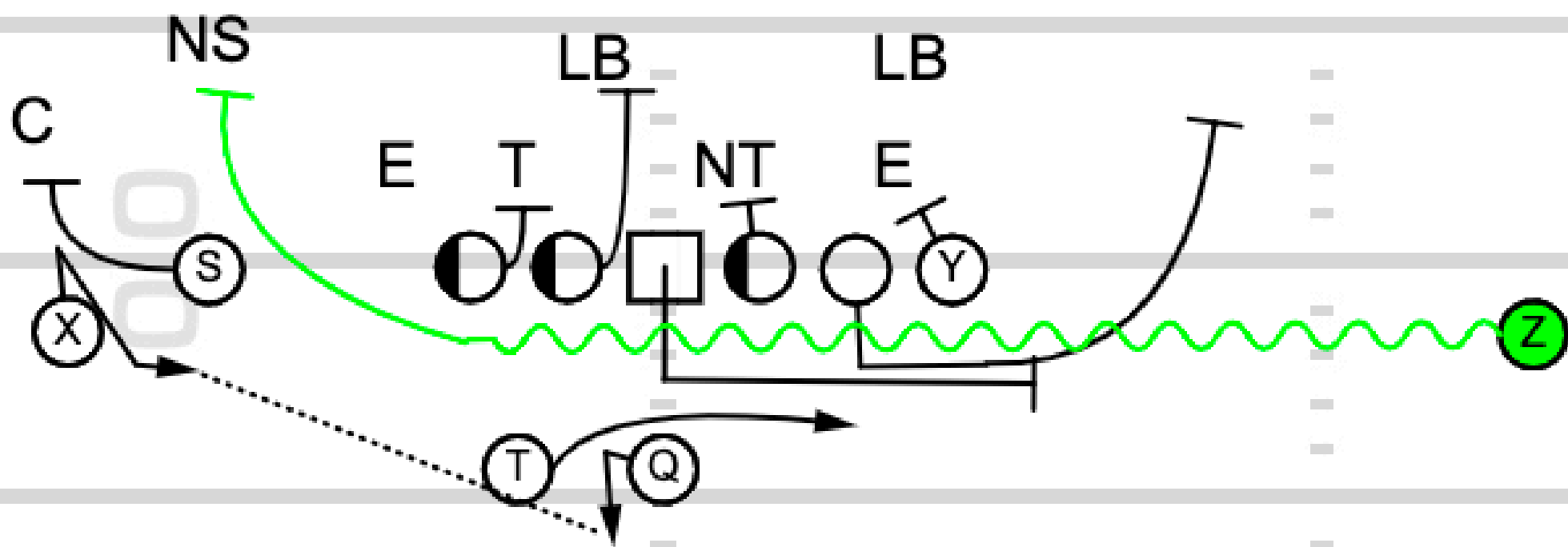


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Play 13: Zac Motion to Pin & Pull X Now Screen

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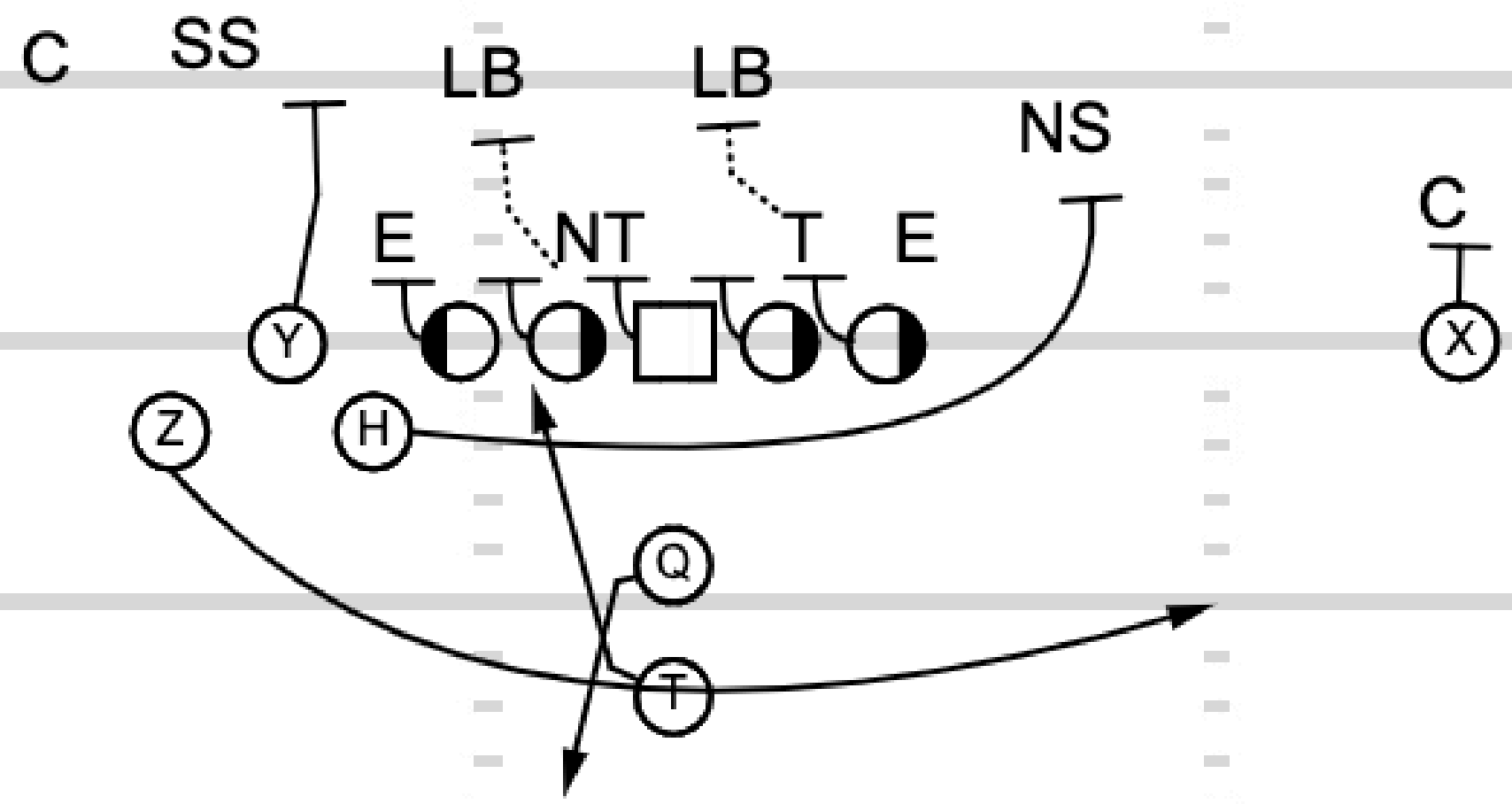
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Play 14: Pistol Bunch Split Zone Reverse

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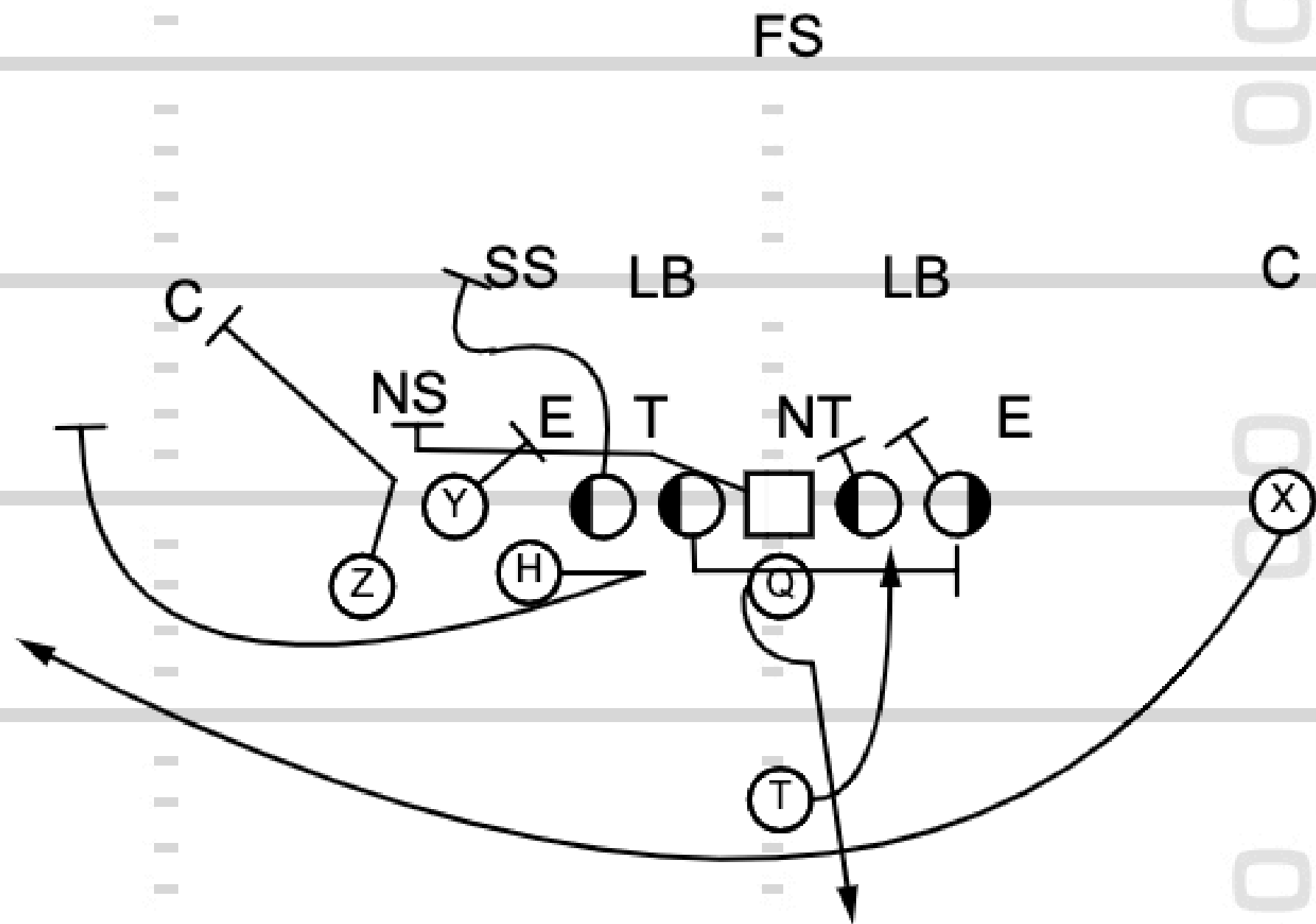


TOUCHDOWN
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Play 15: Bunch Counter Wk X

Reverse





TOUCHDOWN
ANALYSIS

Michigan - The Complete Series

Part 1: Run Game

Part 2: Pass Game

Part 3: RPOs & Wrinkles

